

# Data-driven Cosmology from 3D Light Cones

**Yun-Ting Cheng**  
(Caltech)

In collaboration with

**Benjamin Wandelt**  
(IAP/CCA)

**Tzu-Ching Chang**  
(JPL/Caltech)

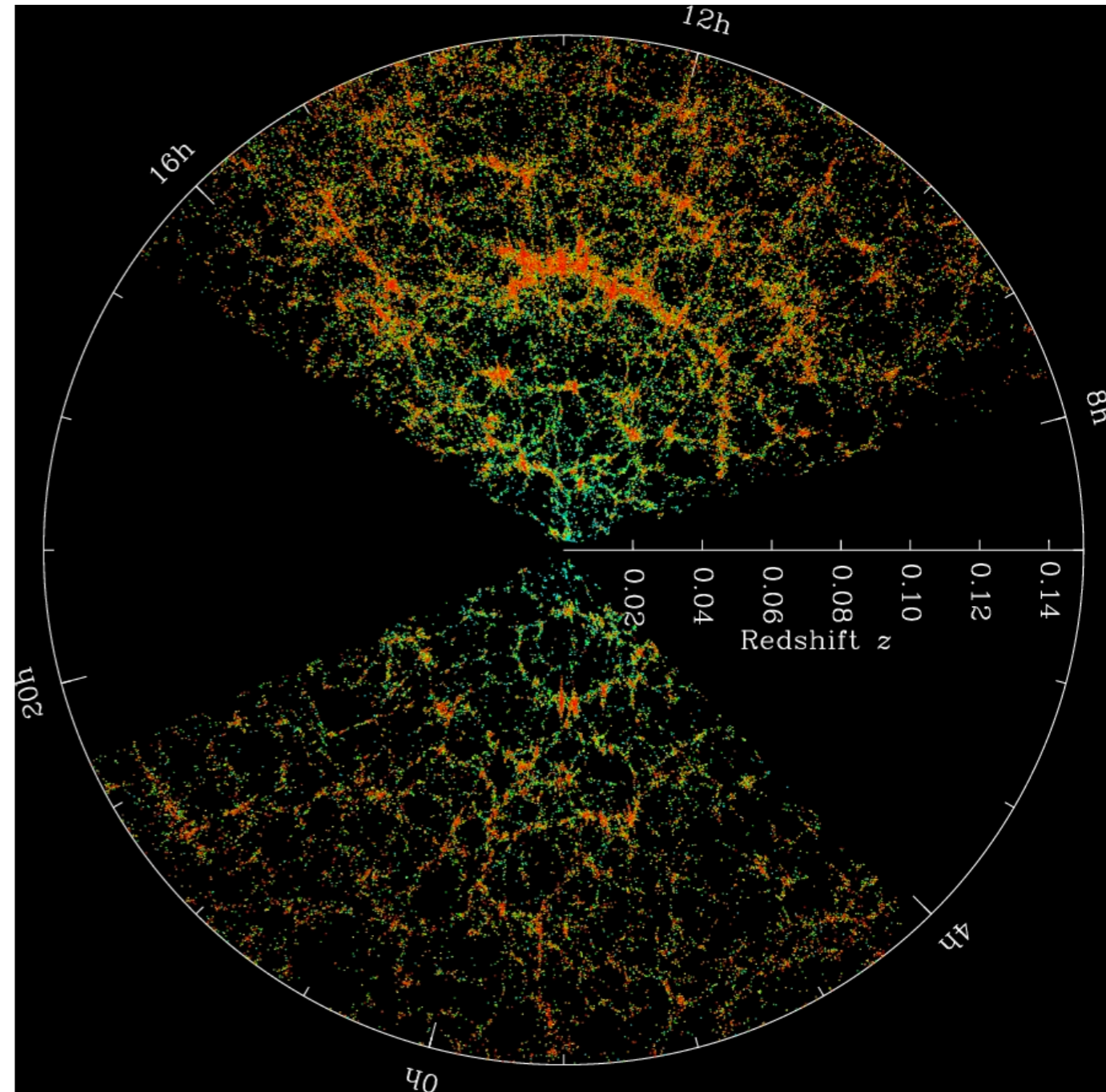
**Olivier Doré**  
(JPL/Caltech)

Cosmology from Home 2022

# Cosmology from the Large-Scale Structure

- The large-scale structure (LSS) is a key probe of cosmological model.
- galaxy redshift surveys map the 3D LSS distribution (2dF, WiggleZ, SDSS, DES, etc)

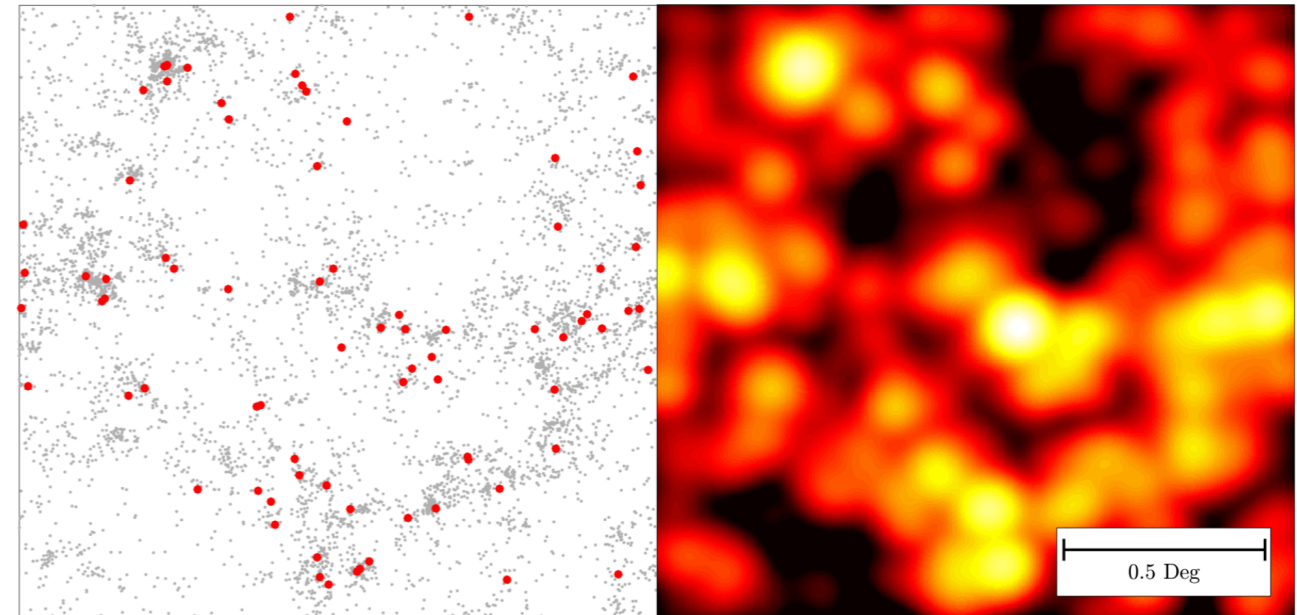
SDSS



# Galaxy Redshift Surveys

1. Detect sources in the images
2. Extract their spectra
3. Fit the redshift (photo-z / spec-z)
4. Map the 3D LSS these sources

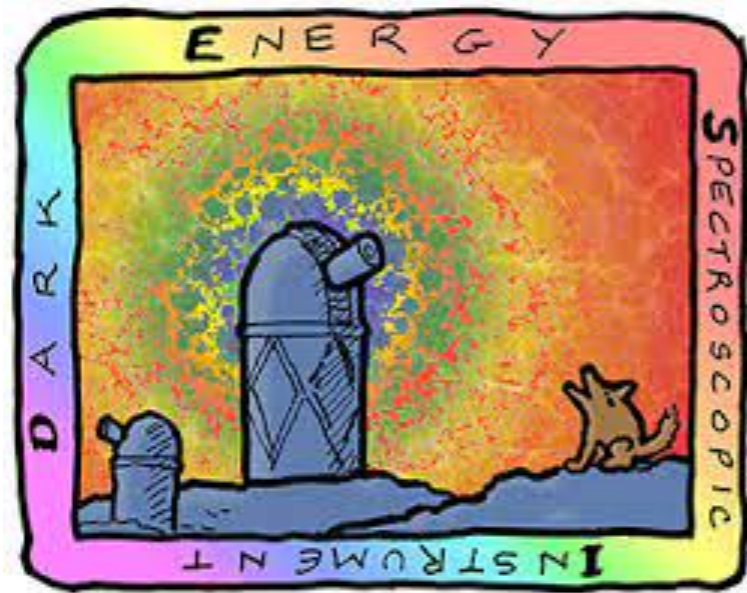
Credit: Patrick Breysse, Kovetz et al. 2017



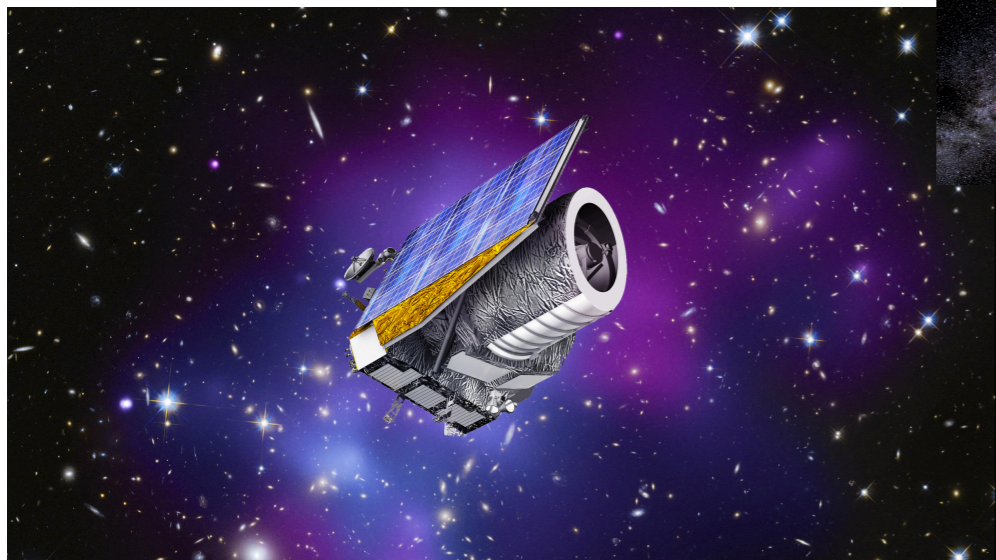
- **Requires a SED library for redshift fitting**
- **Information from faint sources is discarded**

# Future Cosmological Surveys

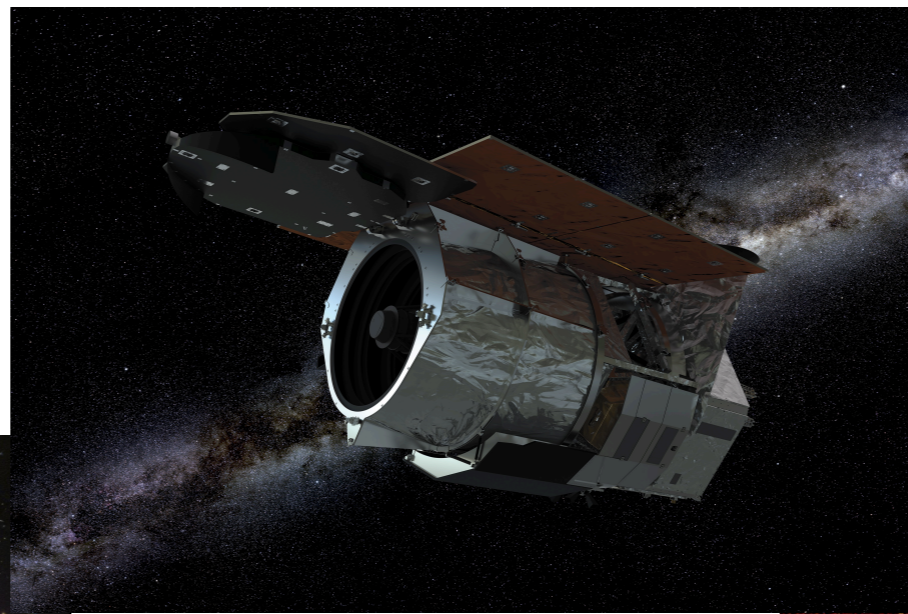
**DESI**



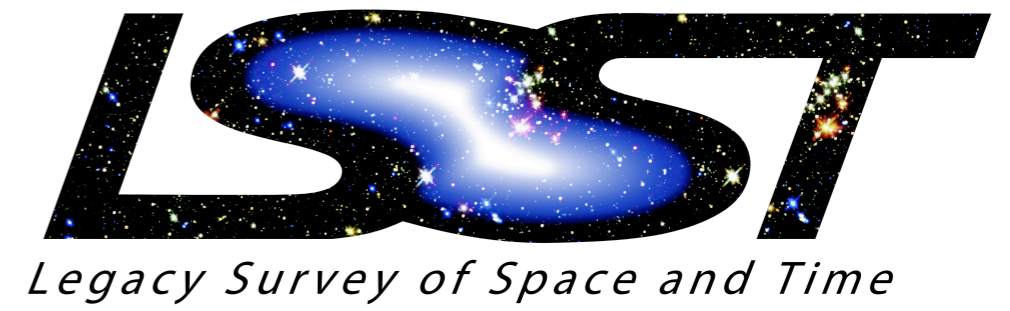
**Euclid**



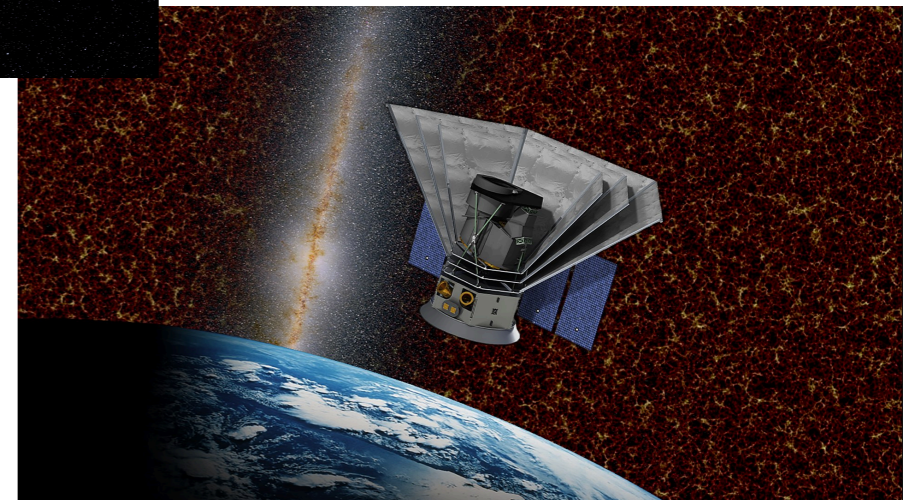
**Roman**



**Rubin LSST**



**SPHEREx**

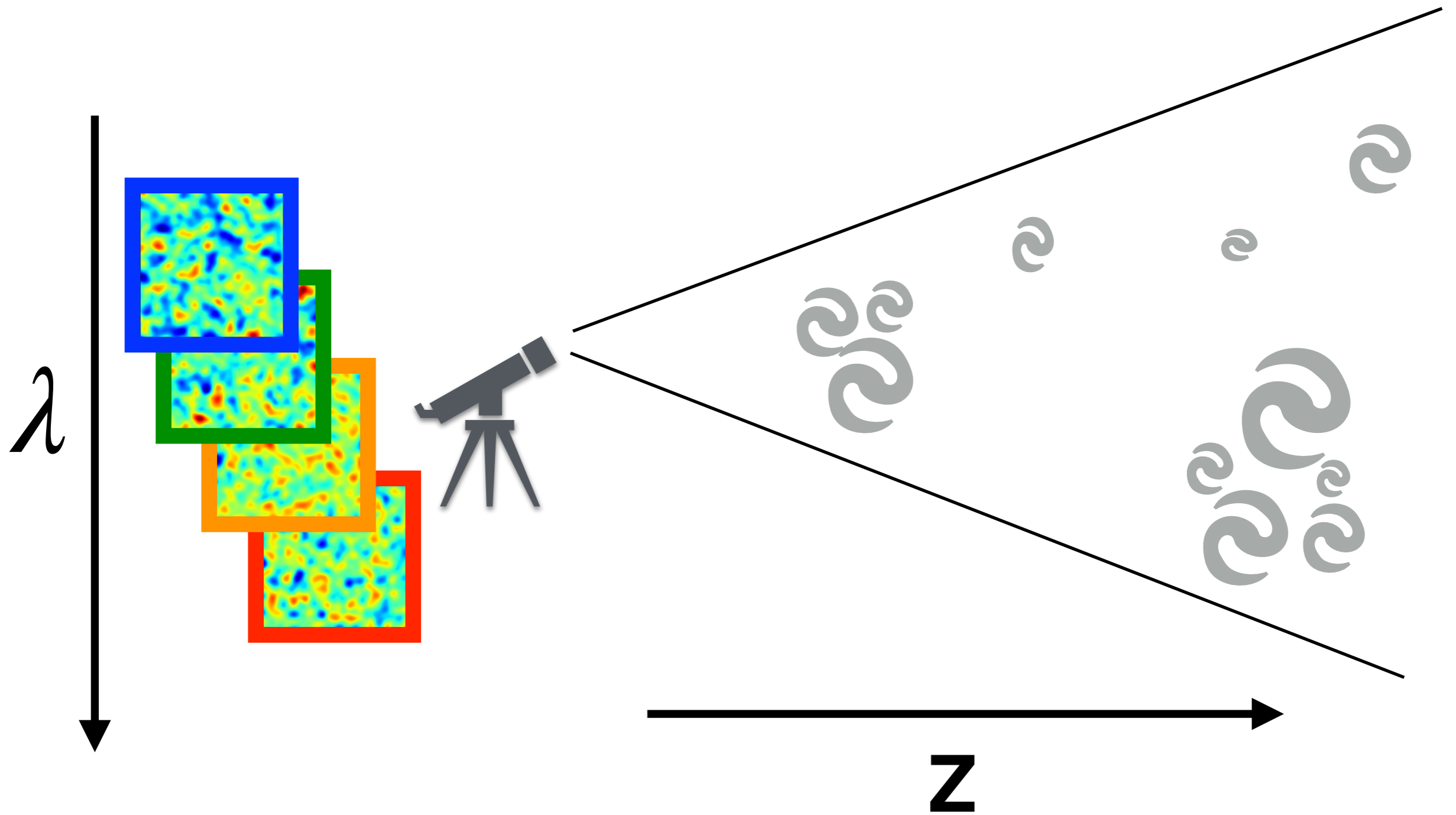


**With these multi-frequency intensity maps,  
how to optimally extract the cosmological  
information?**

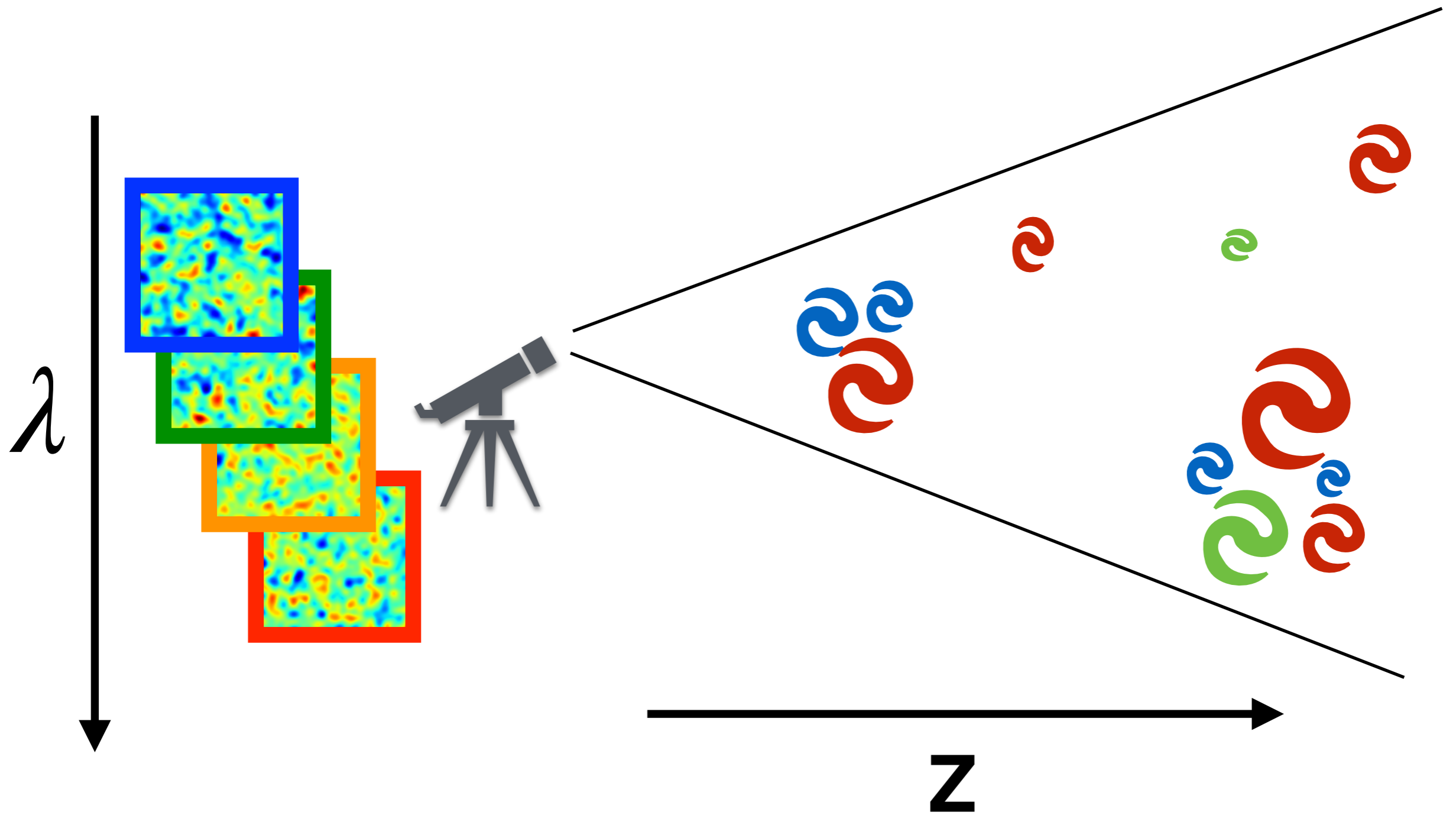
## **Data-driven Cosmology from 3D Light Cones**

- **Requires a SED library for redshift fitting**  
**Infer signals from data**
- **Information from faint sources is discarded**  
**Analysis on the intensity maps**

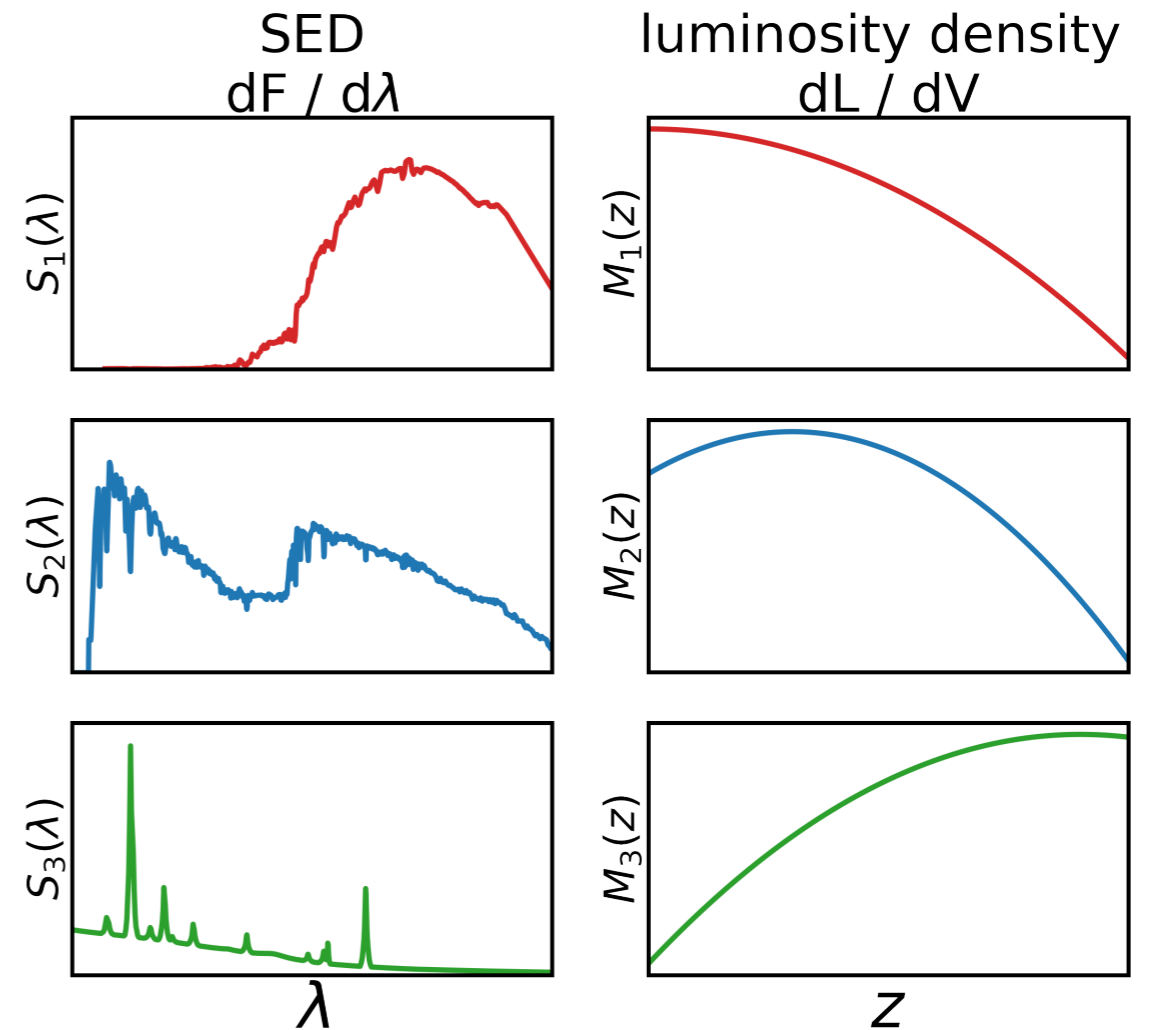
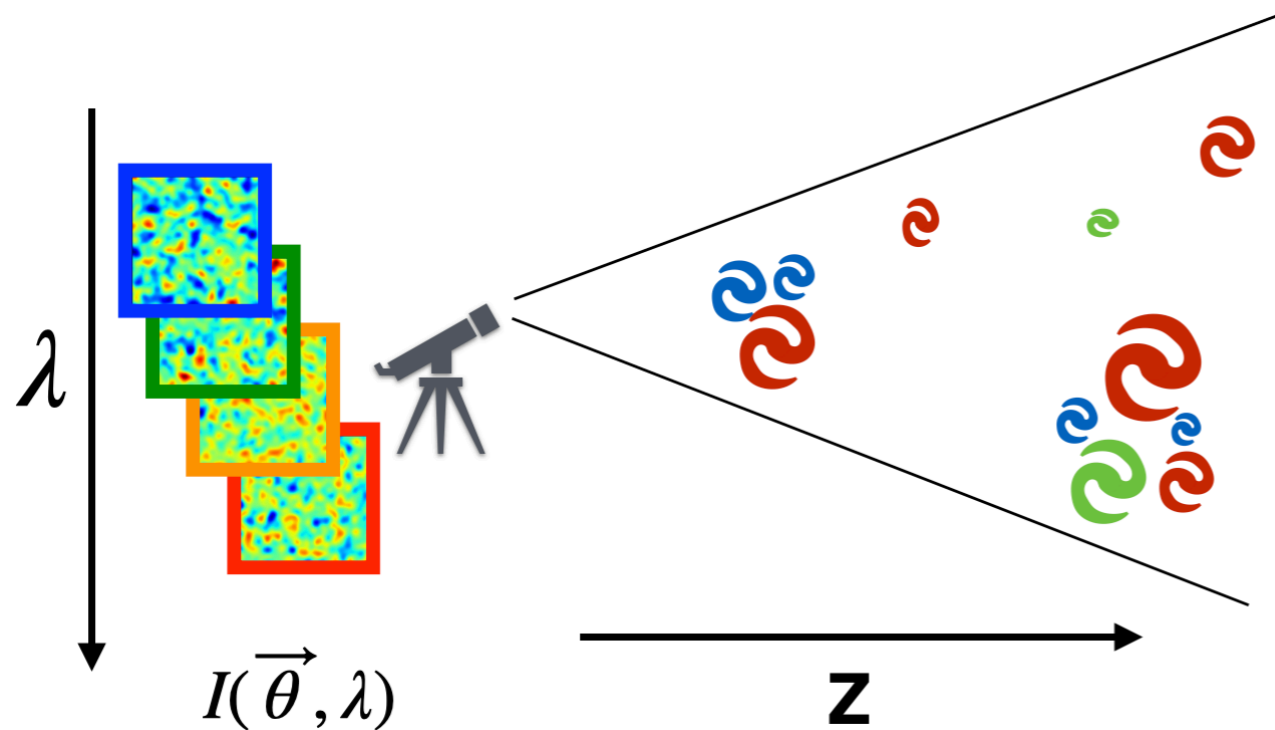
# Signal in a Light Cone



# Signal in a Light Cone



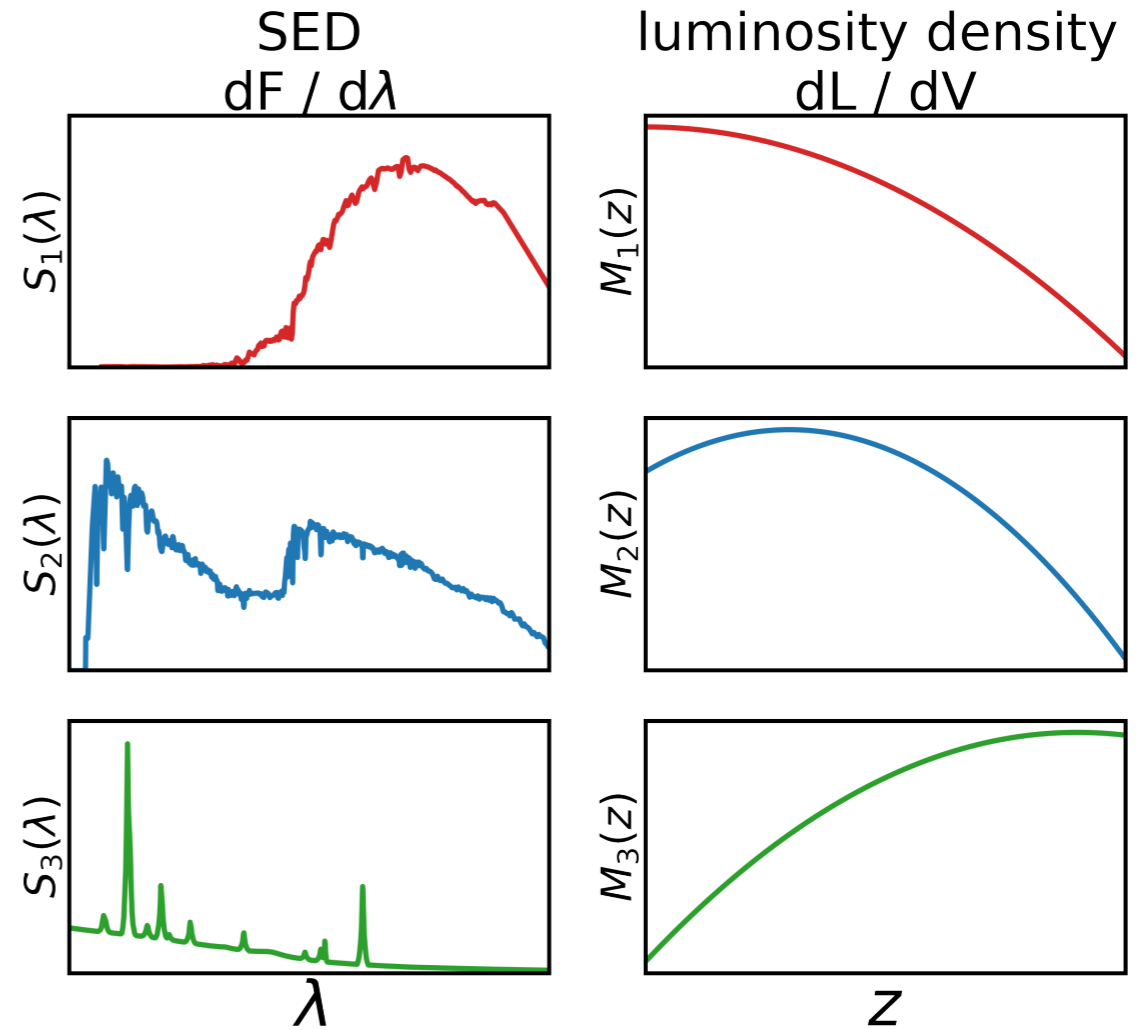
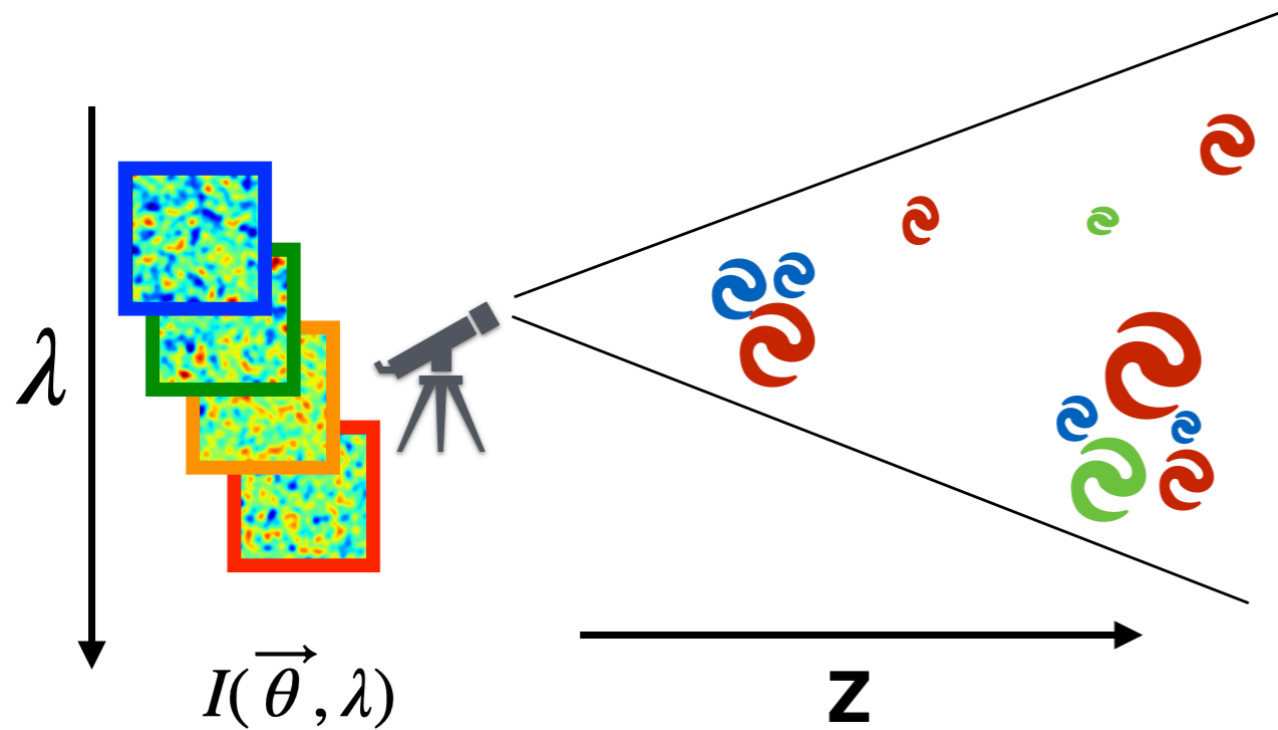
# Signal in a Light Cone



- Source traces an underlying density field
- Emitting sources can be described by a few “classes”
- A “class” is described by a SED and a luminosity density
- This could be the PCA modes of SEDs in general



# Signal in a Light Cone



$$I(\vec{\theta}, \lambda) = \int dz \left[ \sum_{i=1,2,3} S_i\left(\frac{\lambda}{z+1}\right) M_i(z) \right] \delta_m(\vec{\theta}, z)$$

$z$  integration

convolution of SED (S) and luminosity density (M)

tracing matter density field

# Signal Covariance

$$I(\vec{\theta}, \lambda) = \int dz \left[ \sum_{i=1, 2, 3} S_i \left( \frac{\lambda}{z+1} \right) M_i(z) \right] \delta_m(\vec{\theta}, z)$$

# Signal Covariance

$$I(\vec{\theta}, \lambda) = \int dz \left[ \sum_{i=1,2,3} S_i \left( \frac{\lambda}{z+1} \right) M_i(z) \right] \delta_m(\vec{\theta}, z)$$

$$\langle \tilde{\delta}_m^*(\vec{k}) \tilde{\delta}_m(\vec{k}) \rangle \sim P(k)$$

# Signal Covariance

$$I(\vec{\theta}, \lambda) = \int dz \left[ \sum_{i=1,2,3} S_i \left( \frac{\lambda}{z+1} \right) M_i(z) \right] \delta_m(\vec{\theta}, z)$$

$$\tilde{I}(\ell, \lambda) = \left[ \sum_{i=1,2,3} \mathbf{S}_i \mathbf{M}_i \mathbf{b}_i \right] \tilde{\delta}_m(k) \quad \langle \tilde{\delta}_m^*(\vec{k}) \tilde{\delta}_m(\vec{k}) \rangle \sim P(k)$$

large scale (low-k), scale-independent bias  $\mathbf{b}(k)$   
degenerate with M

# Signal Covariance

$$I(\vec{\theta}, \lambda) = \int dz \left[ \sum_{i=1,2,3} S_i \left( \frac{\lambda}{z+1} \right) M_i(z) \right] \delta_m(\vec{\theta}, z)$$

$$\tilde{I}(\ell, \lambda) = \left[ \sum_{i=1,2,3} \mathbf{S}_i \mathbf{M}_i \mathbf{b}_i \right] \tilde{\delta}_m(k) \quad \langle \tilde{\delta}_m^*(\vec{k}) \tilde{\delta}_m(\vec{k}) \rangle \sim P(k)$$

$$C_\ell(\lambda, \lambda') \sim \langle \tilde{I}^*(\ell, \lambda) \tilde{I}(\ell, \lambda') \rangle = \left[ \sum_{i=1,2,3} \mathbf{S}_i \mathbf{M}_i \right] \mathbf{P} \left[ \sum_{i'=1,2,3} \mathbf{S}_{i'} \mathbf{M}_{i'} \right] + C_{\ell, \text{noise}}$$

**data covariance**

**signal**

**power  
spectrum**

**signal**

**noise  
(Instrument,  
foregrounds)**

# Signal Covariance

$$I(\vec{\theta}, \lambda) = \int dz \left[ \sum_{i=1,2,3} S_i \left( \frac{\lambda}{z+1} \right) M_i(z) \right] \delta_m(\vec{\theta}, z)$$

$$\tilde{I}(\ell, \lambda) = \left[ \sum_{i=1,2,3} \mathbf{S}_i \mathbf{M}_i \mathbf{b}_i \right] \tilde{\delta}_m(k) \quad \langle \tilde{\delta}_m^*(\vec{k}) \tilde{\delta}_m(\vec{k}) \rangle \sim P(k)$$

$$C_\ell(\lambda, \lambda') \sim \langle \tilde{I}^*(\ell, \lambda) \tilde{I}(\ell, \lambda') \rangle = \left[ \sum_{i=1,2,3} \mathbf{S}_i \mathbf{M}_i \right] \mathbf{P} \left[ \sum_{i'=1,2,3} \mathbf{S}_{i'} \mathbf{M}_{i'} \right] + C_{\ell, \text{noise}}$$

**data covariance**

**signal**

**power**

**spectrum**

**signal**

**noise**

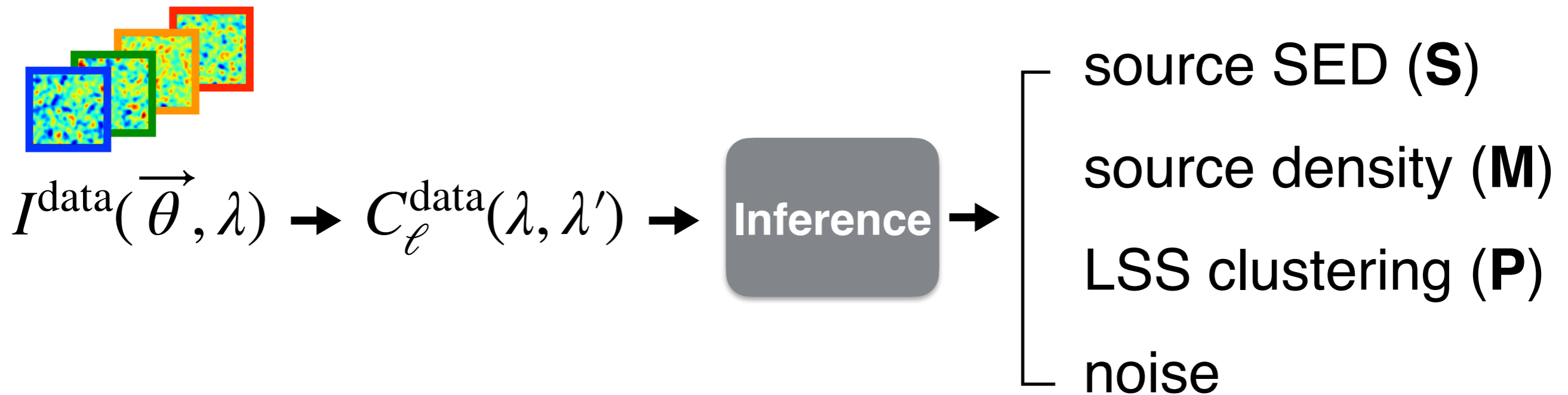
**(Instrument, foregrounds)**

**Lossless representation of the data on large scales**

power spectrum encodes the full information in a homogenous and isotropic Gaussian field

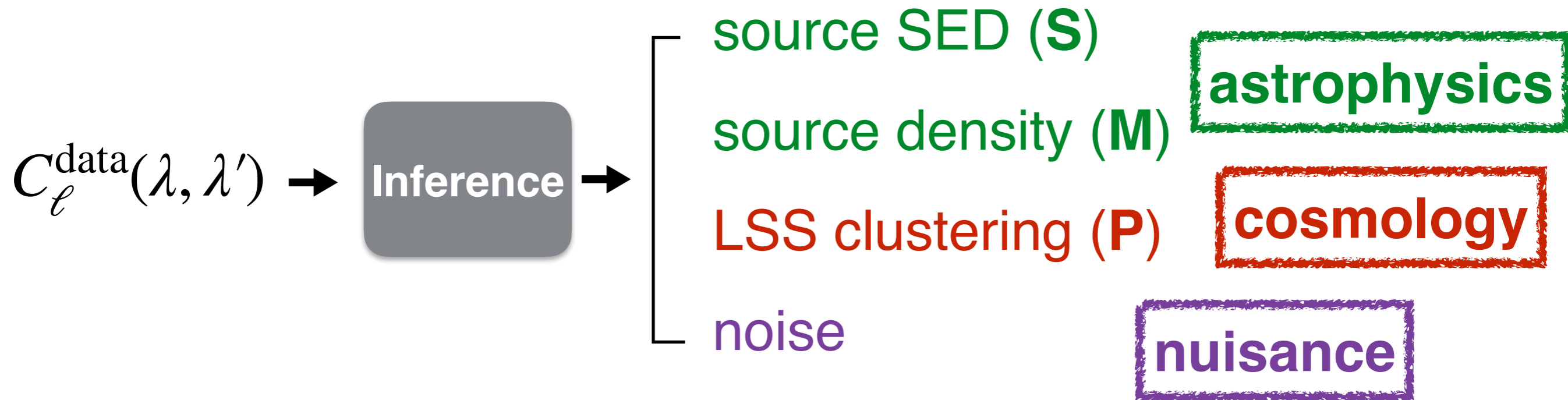
# Analysis Procedure

$$C_{\ell}(\lambda, \lambda') \sim \langle \tilde{I}^*(\ell, \lambda) \tilde{I}(\ell, \lambda') \rangle = \left[ \sum_{i=1,2,3} \mathbf{S}_i \mathbf{M}_i \right] \mathbf{P} \left[ \sum_{i'=1,2,3} \mathbf{S}_{i'} \mathbf{M}_{i'} \right] + C_{\ell, \text{noise}}$$



\*\*\* overall scaling of S, M, P is degenerate

# Analysis Procedure



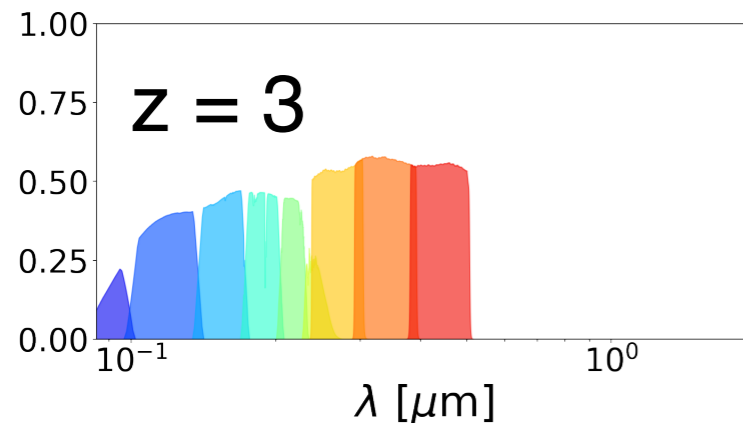
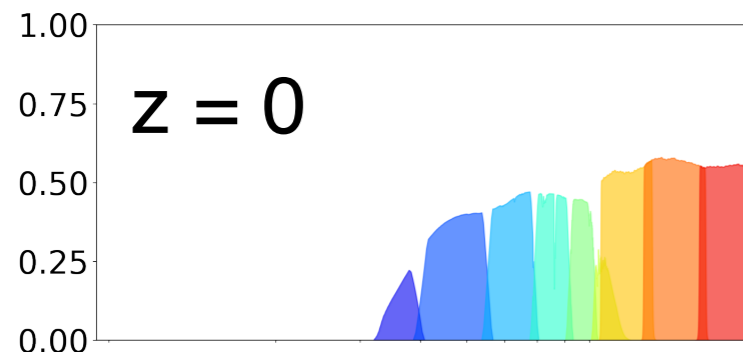
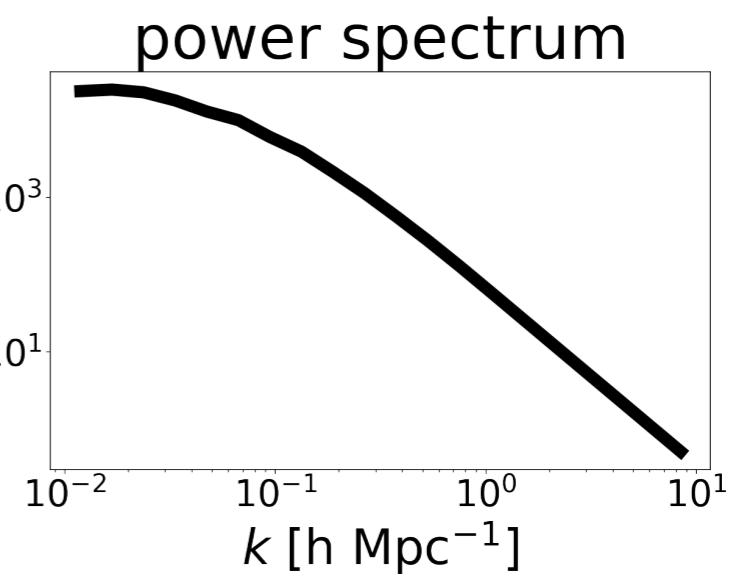
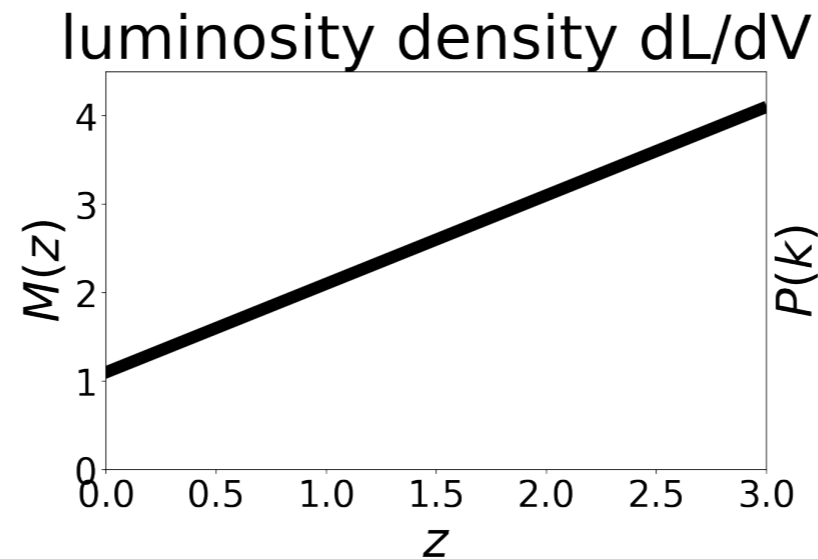
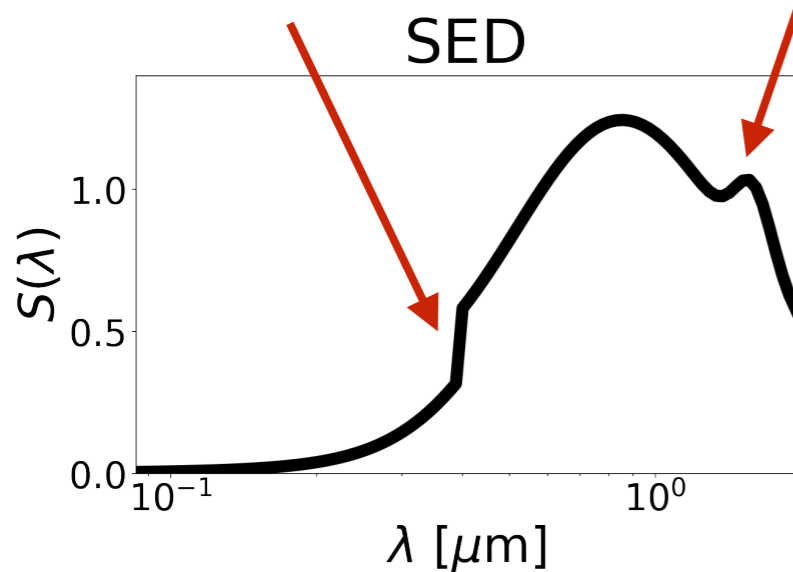
- simultaneously solve for signal and noise from the data covariance
  - no assumptions required for signal and noise
  - blindly infer information from the covariance multi-band images
- **no need for source detection and photo-z / spec-z**



# Example on a simulated observation

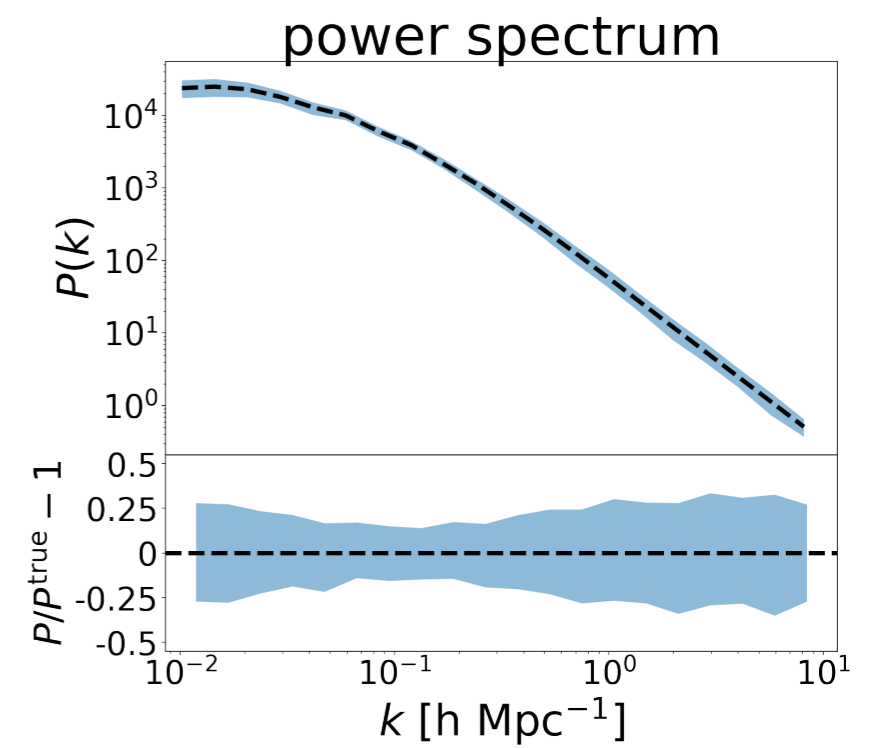
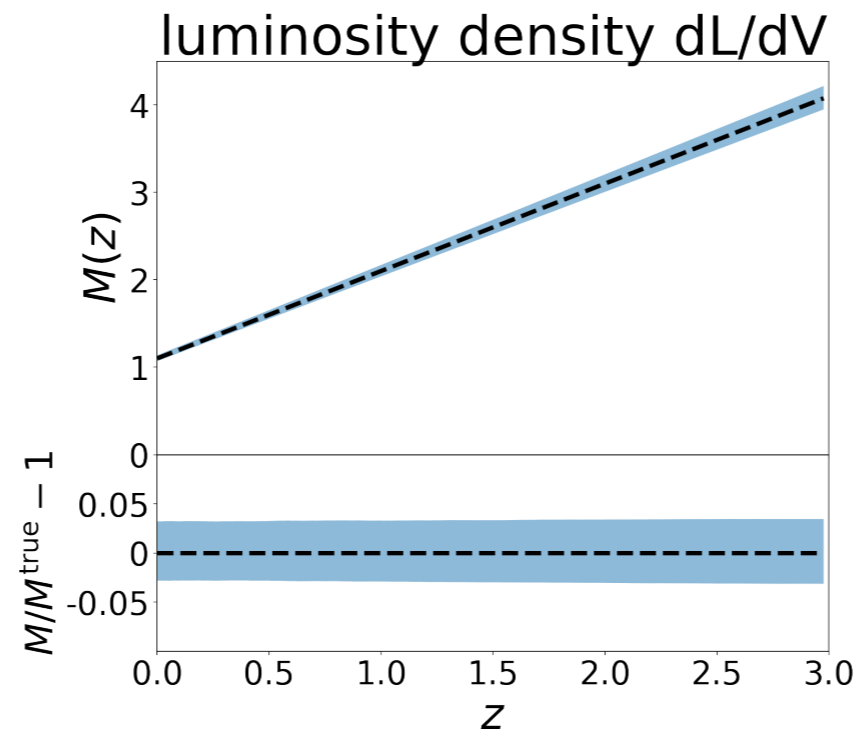
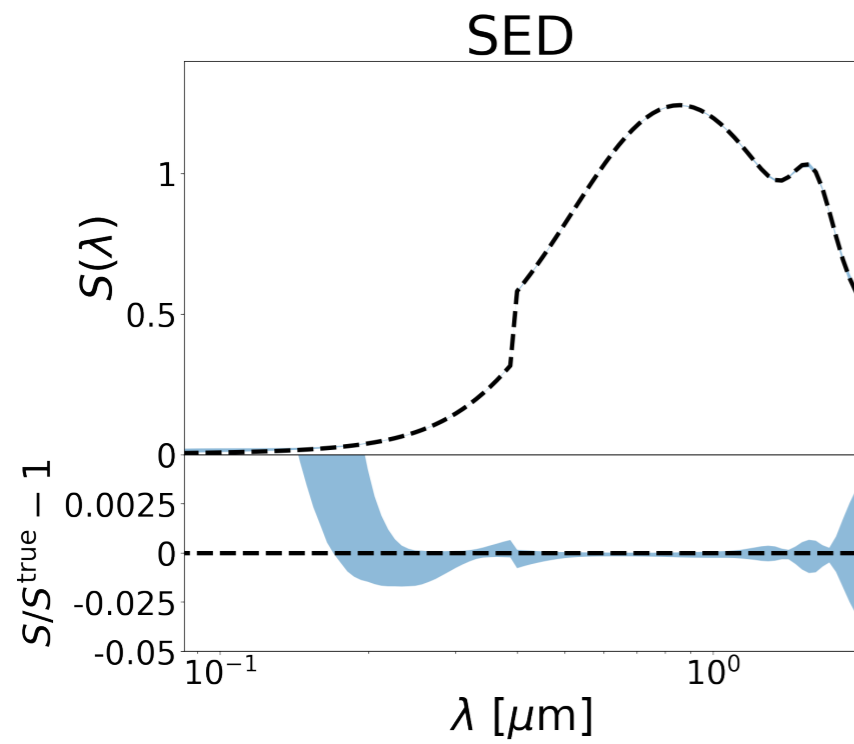
4000 Å break

1.6 μm bump

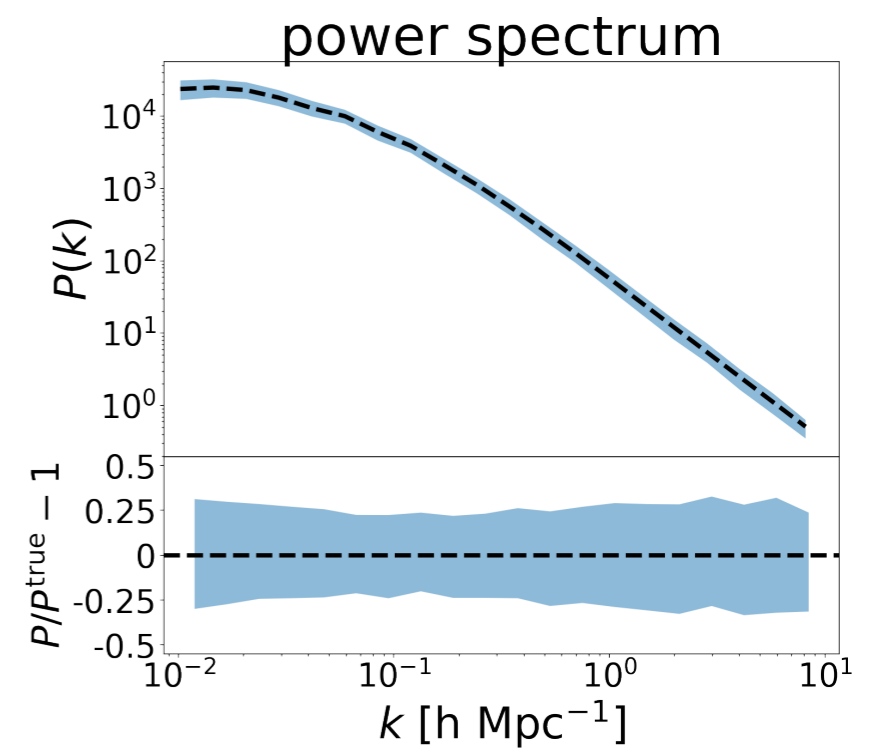
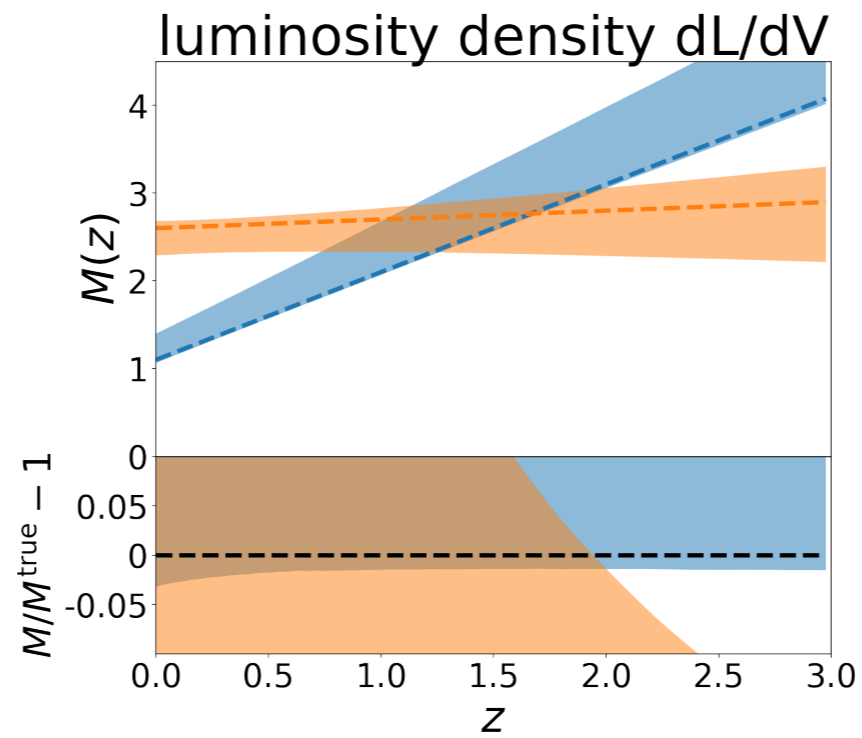
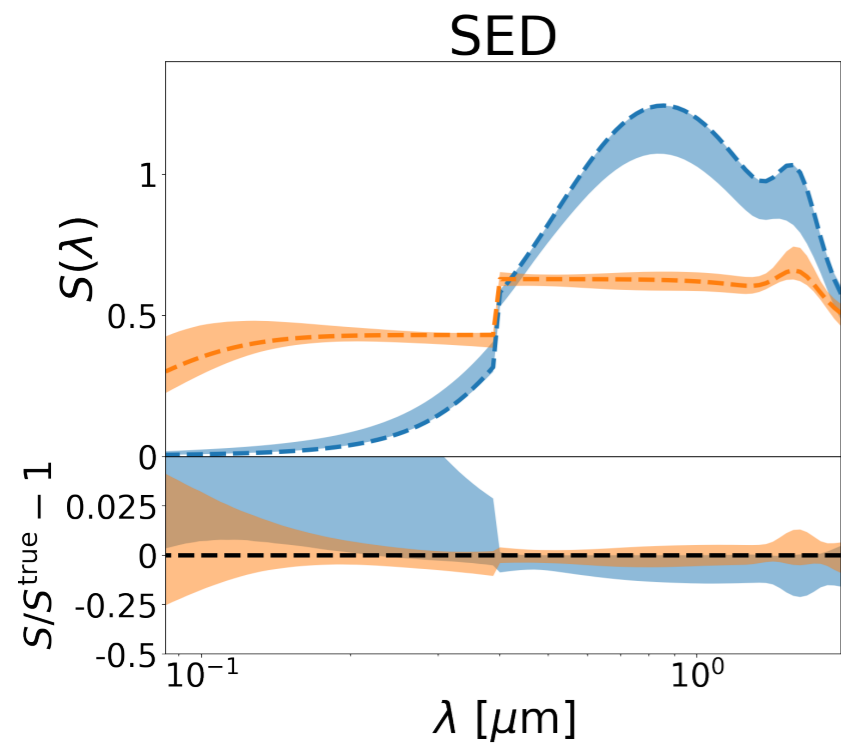


- single source class
- rest-frame UV  $\sim$  near-IR
- $z = 0 \sim 3$
- linear matter power spectrum
- LSST + Euclid -like survey (6 + 3 bands)

# Preliminary Results



# Preliminary Results - two classes



# Summary

- We develop a data-driven method to analyze large-scale multi-frequency intensity map
- Our method simultaneously extracts source signal, LSS, and noise from the data covariance
- Our method does not require any prior assumption or source detection
- This can be applied future cosmological surveys

Y.-T. Cheng, B. D. Wandelt, T.-C. Chang, O. Doré 2022 in prep.