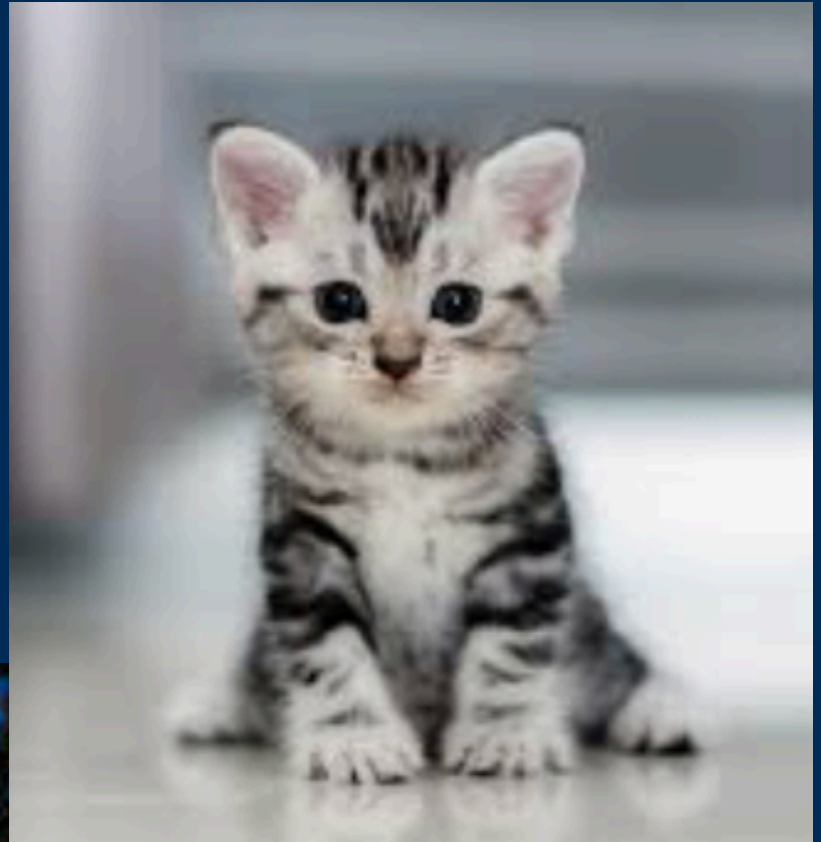


A new approach to observational cosmology using the scattering transform

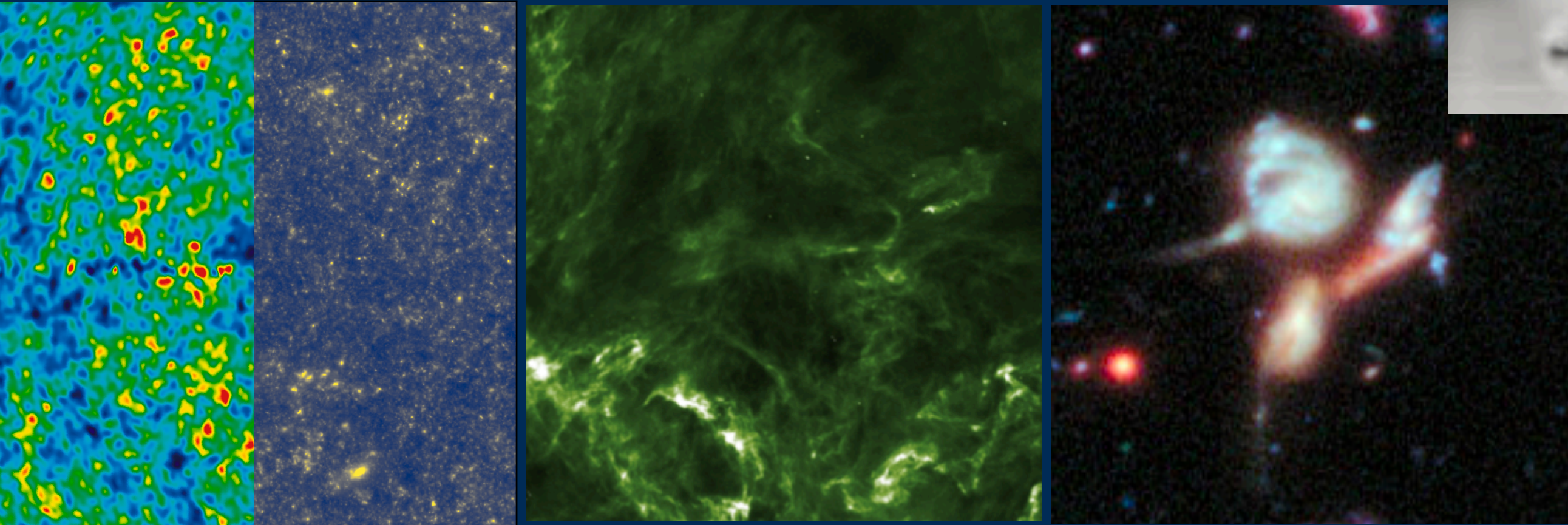
Sihao Cheng (JHU), Yuan-Sen Ting (IAS, ANU)
Brice Ménard (JHU), Joan Bruna (NYU)

How do we characterize a physical field?

huge generic richness



→ daily-life parameters

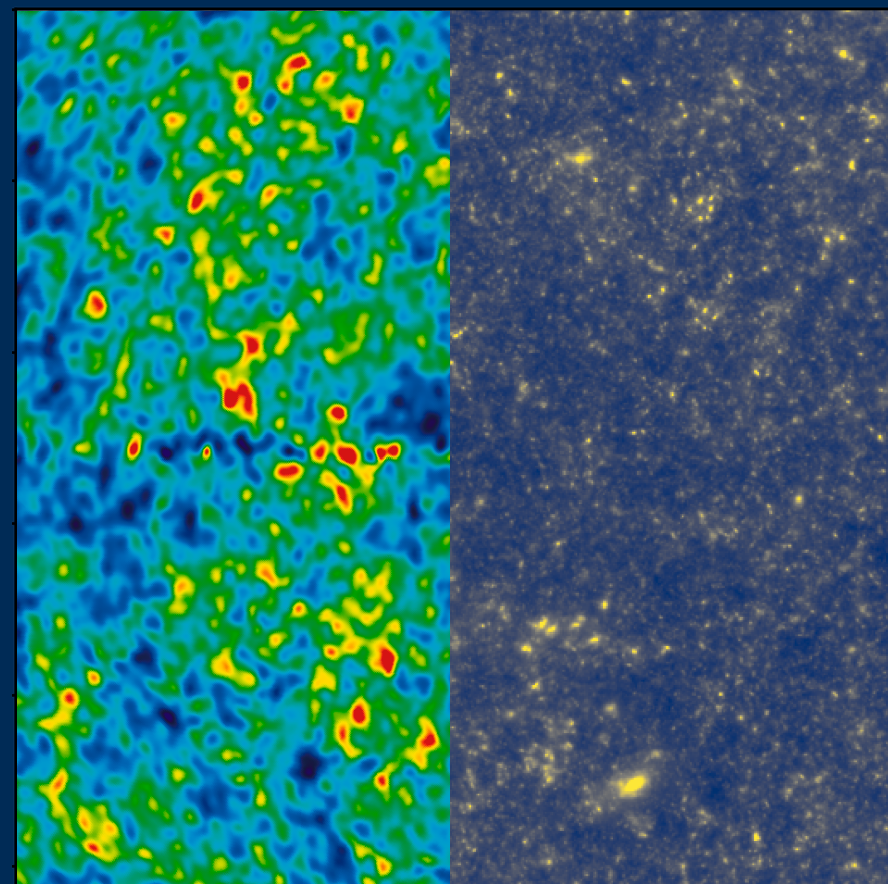


density fluctuation ISM emission blended galaxies

→ physical parameters

How do we characterize a physical field?

huge generic richness



data



extract features



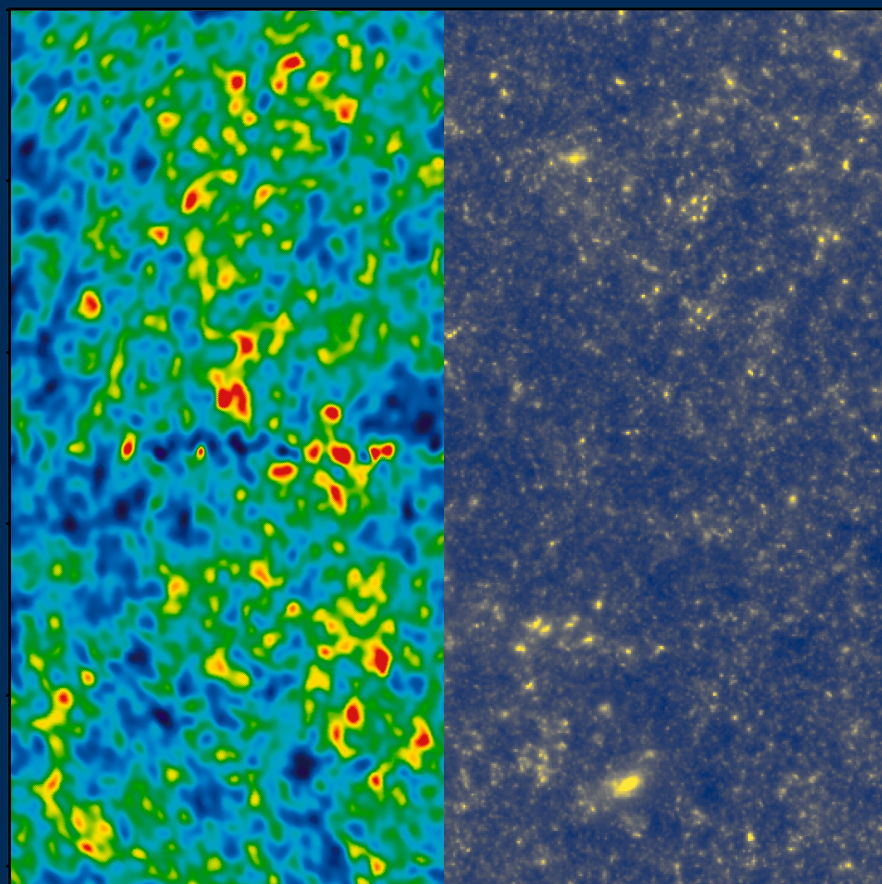
$\Omega_m, \sigma_8, w, M_\nu$, etc.

physical parameters

How do we characterize a physical field?

huge generic richness

domain knowledge



data



power spectrum
n-point correlation expansion
cluster counting
CNN: learning features

extract features



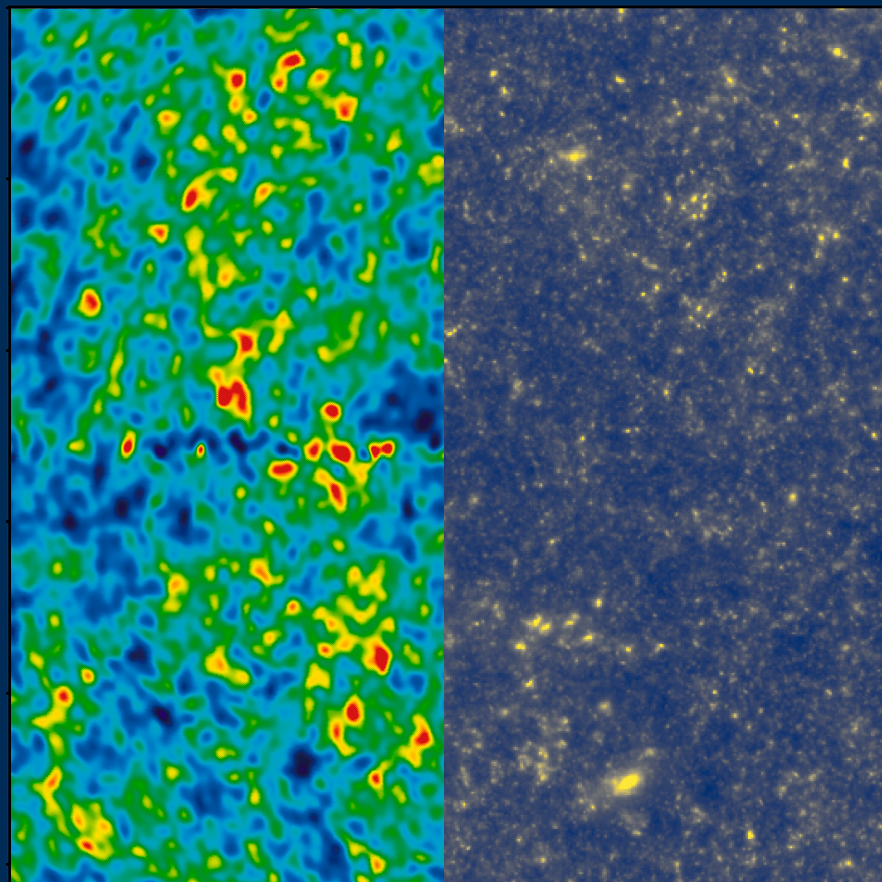
$\Omega_m, \sigma_8, w, M_\nu$, etc.

physical parameters

(representation, characterization, statistics, ...)

How do we characterize a physical field?

huge generic richness



data

domain knowledge

localized features
multi-scale
long range interaction
hierarchical structure



CNN: learning features

Can we build a library of physical features?

extract features

(representation, characterization, statistics, ...)

scattering transform

One operator:

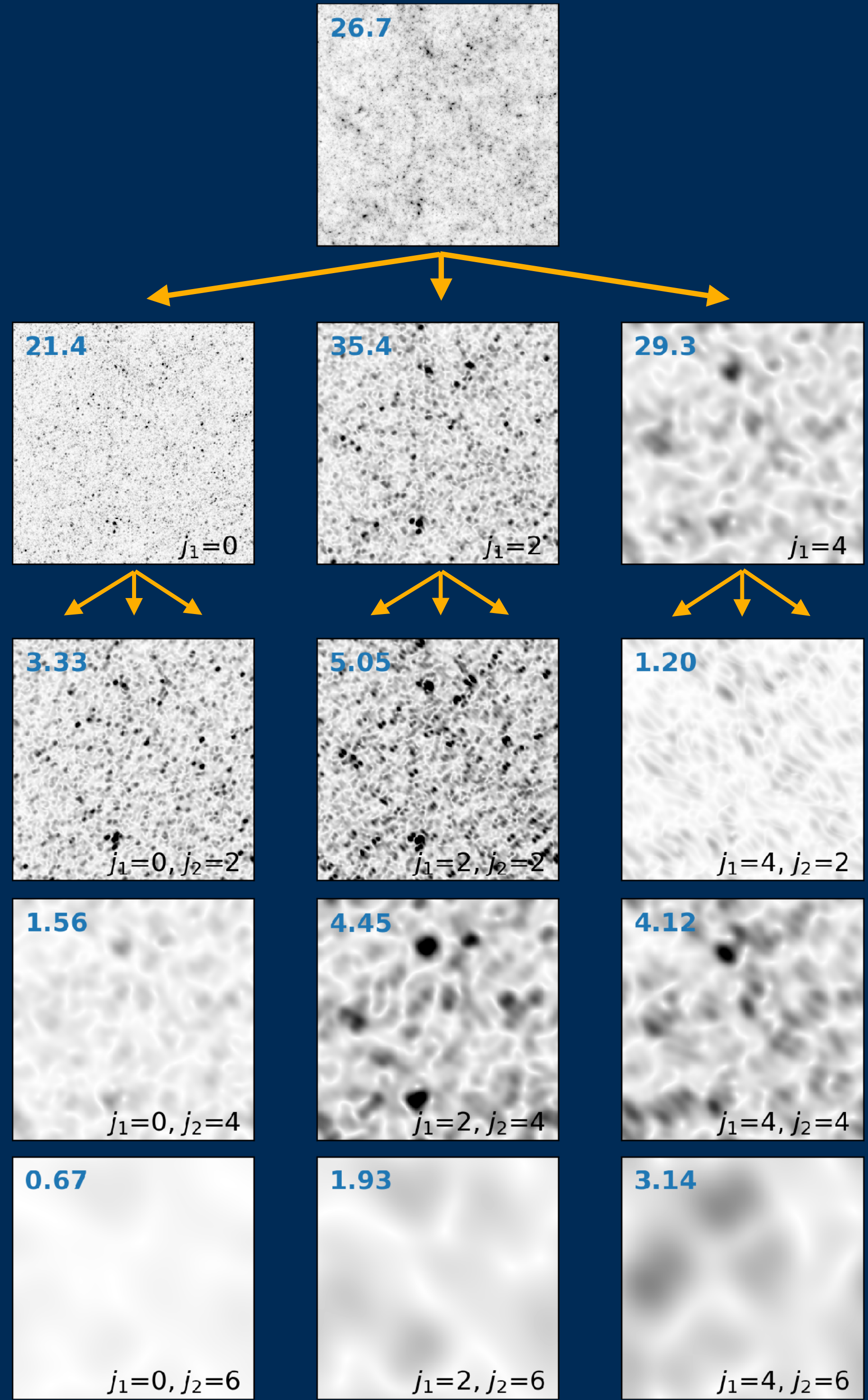
$$UI = |I \star \psi^{j,l}|$$

Scattering transform =
 wavelet convolution
 + modulus
 + mean

Input field I_0
 Coefficients: $S_0 \equiv \langle I_0 \rangle$

Fields $I_1 \equiv |I_0 \star \psi_1|$
 Coefficients: $S_1 \equiv \langle I_1 \rangle$
 ~ power spectrum of I_0

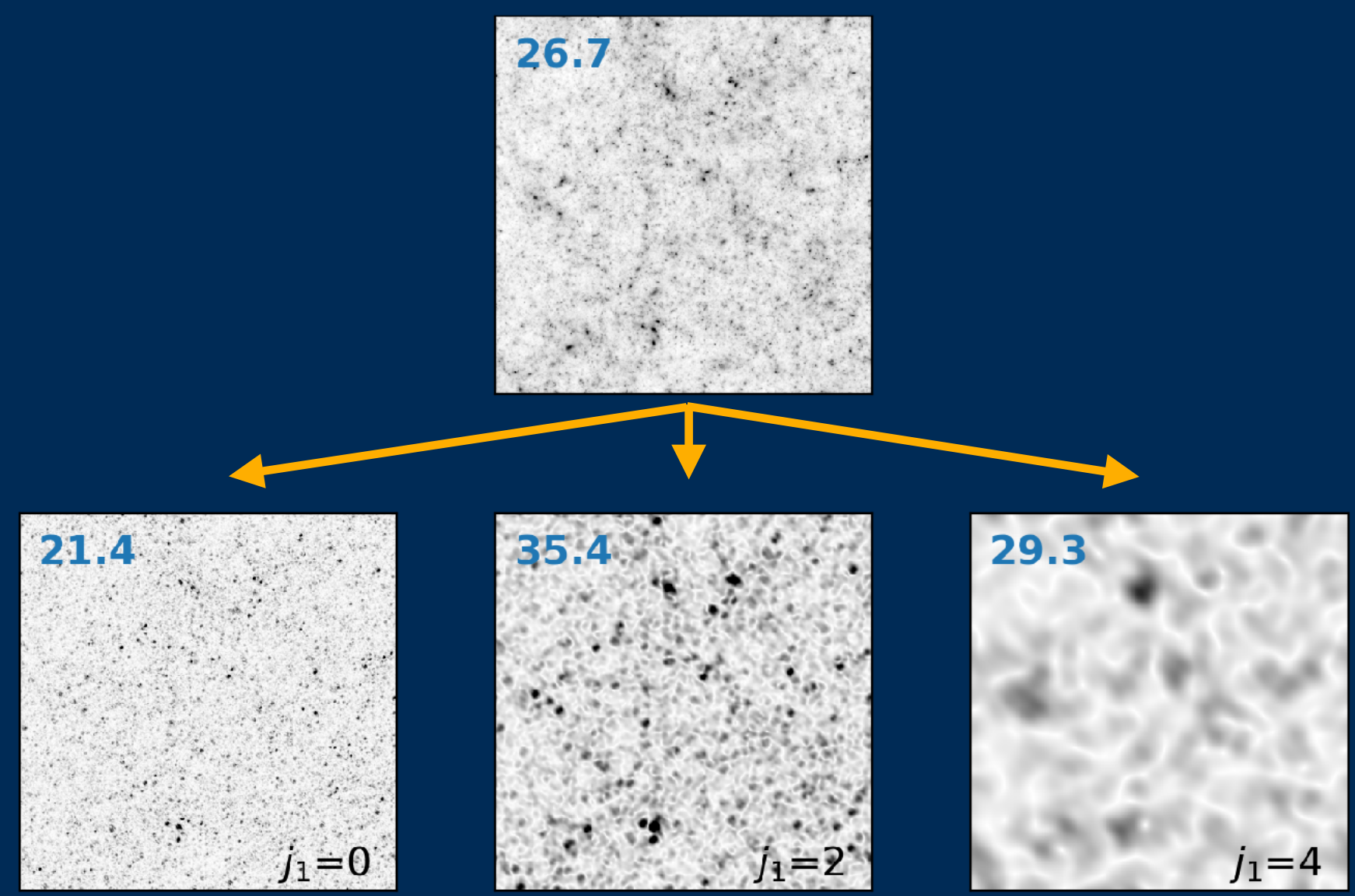
Fields $I_2 \equiv ||I_0 \star \psi_1| \star \psi_2|$
 Coefficients: $S_2 \equiv \langle I_2 \rangle$
 ~ power spectrum of I_1



scattering transform

Input field I_0
 Coefficients: $S_0 \equiv \langle I_0 \rangle$

Fields $I_1 \equiv |I_0 \star \psi_1|$
 Coefficients: $S_1 \equiv \langle I_1 \rangle$



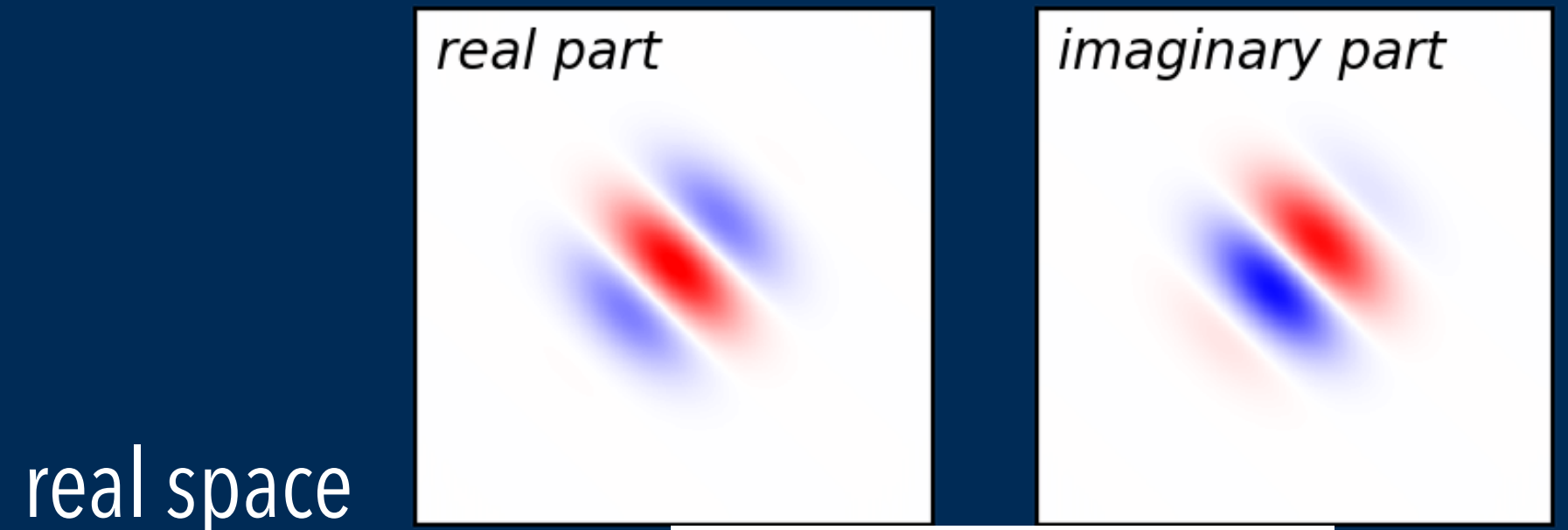
One operator:

$$UI = |I \star \psi^{j,l}|$$

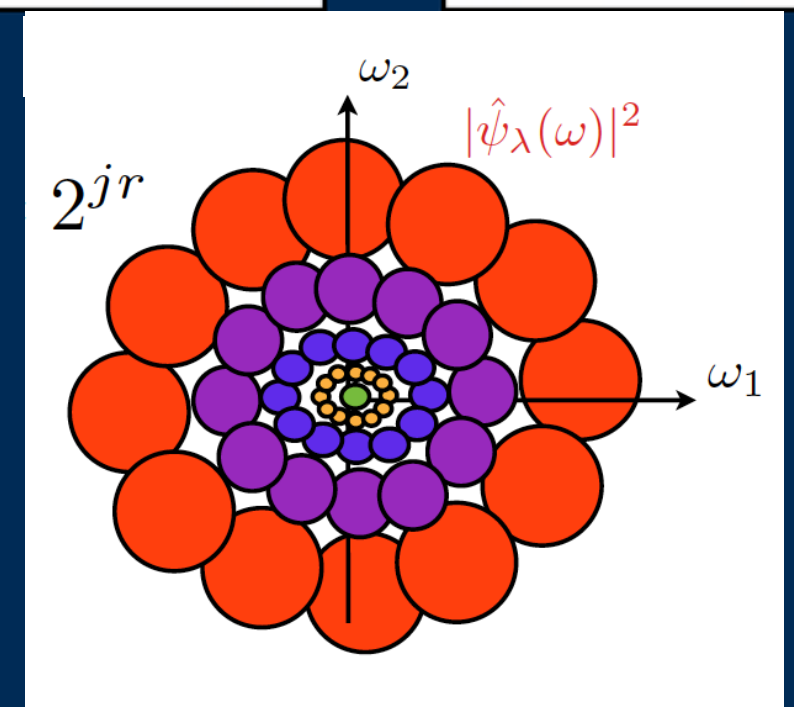
Scattering transform =
 wavelet convolution
 + modulus
 + mean

(Morlet) wavelets:

- j : scales (logarithmic spacing)
- l : directions



real space



Fourier space

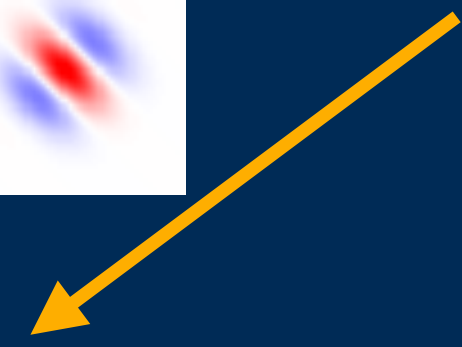
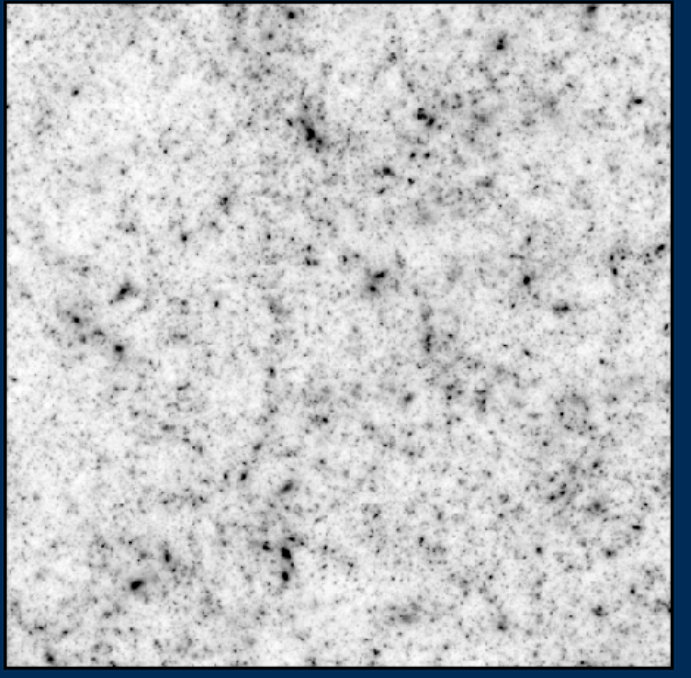
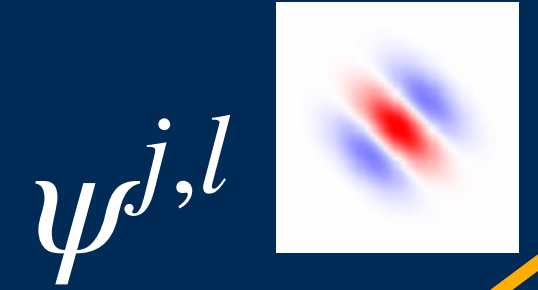
scattering transform

One operator:

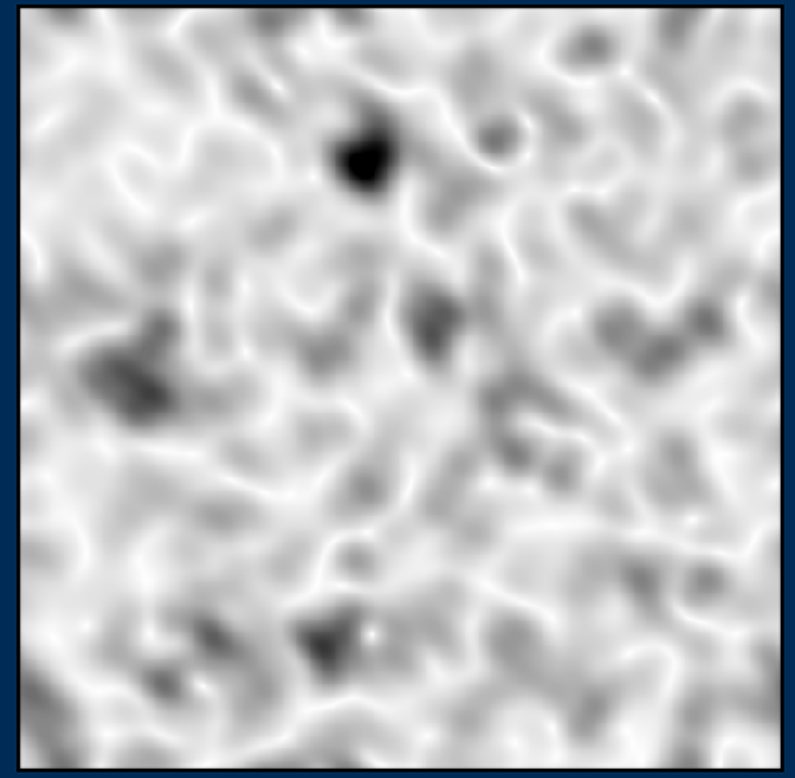
$$UI = |I \star \psi^{j,l}|$$

Scattering transform =
+ wavelet convolution
+ modulus
+ mean

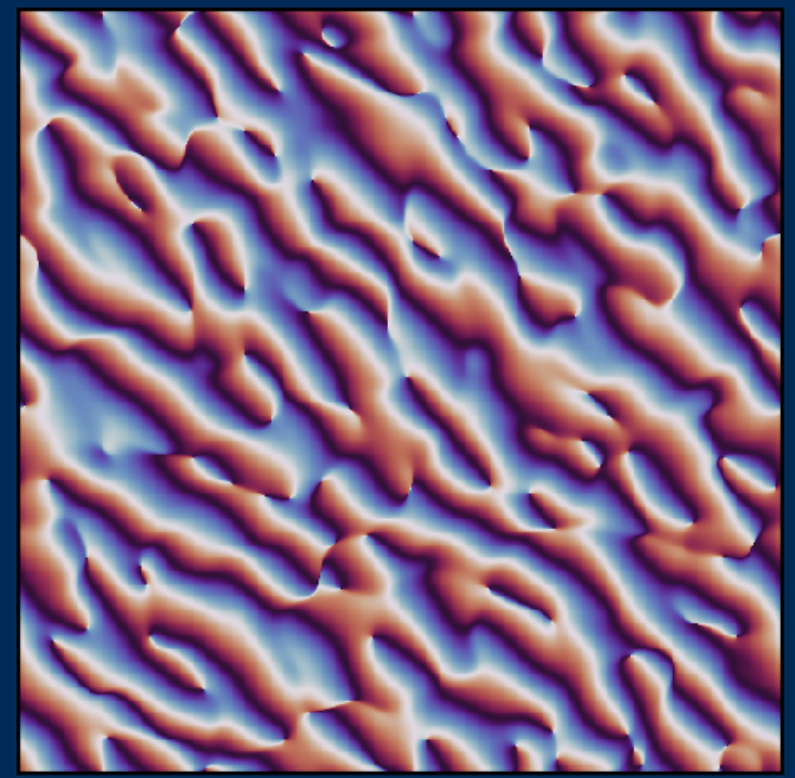
1. convolution
select a scale



modulus



phase



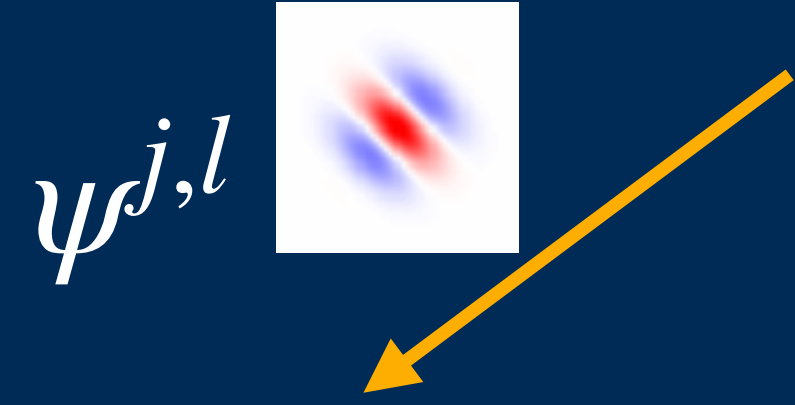
scattering transform

One operator:

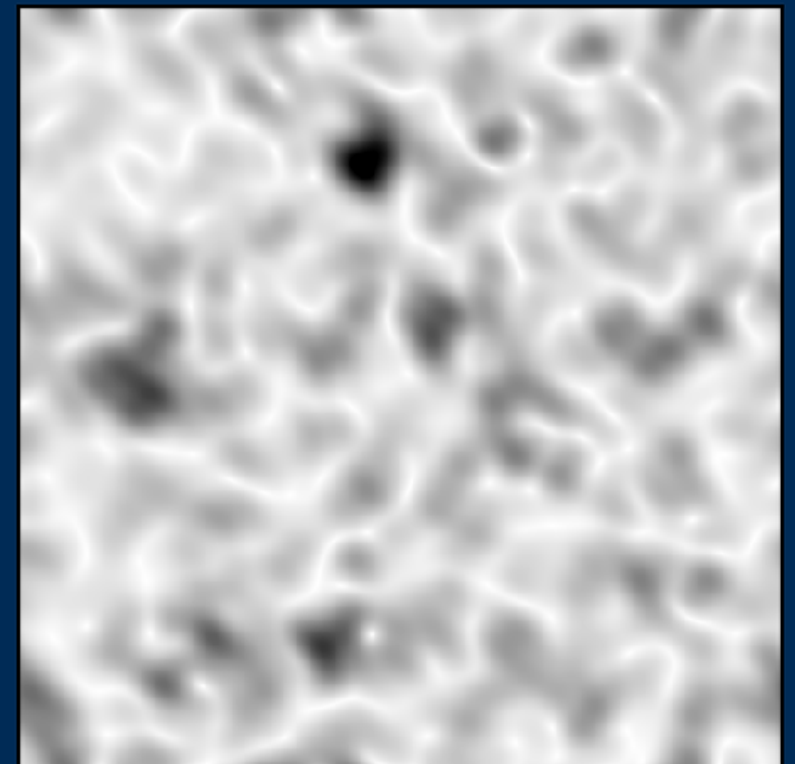
$$UI = |I \star \psi^{j,l}|$$

Scattering transform =
+ wavelet convolution
+ modulus
+ mean

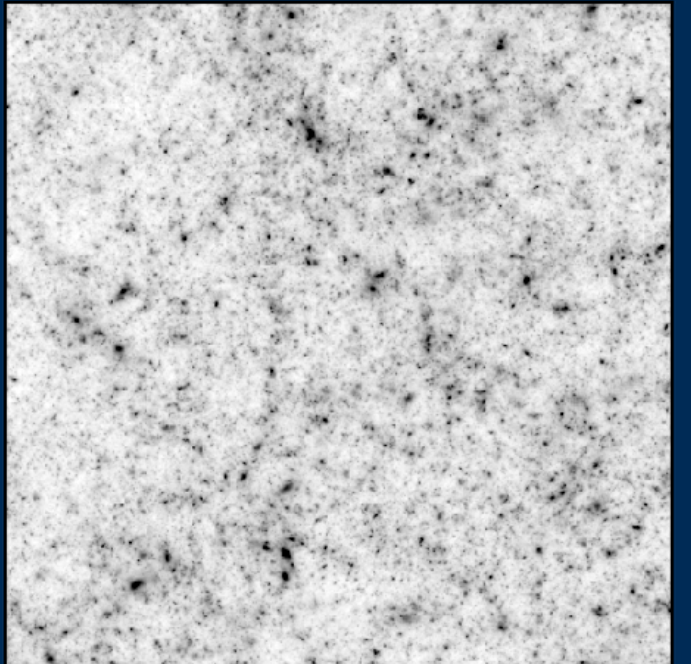
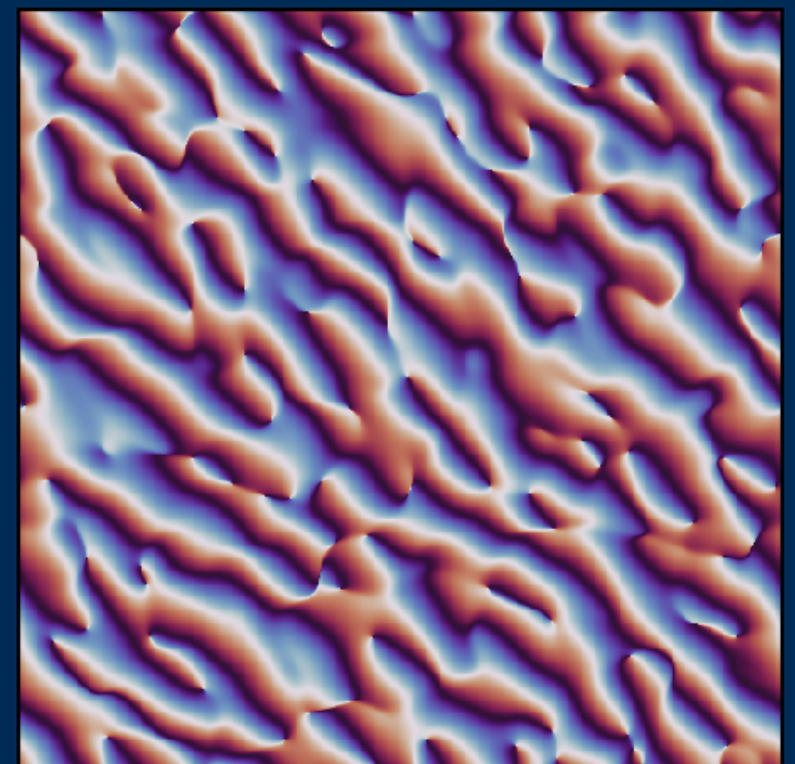
1. convolution
select a scale



2. modulus
local strength



phase



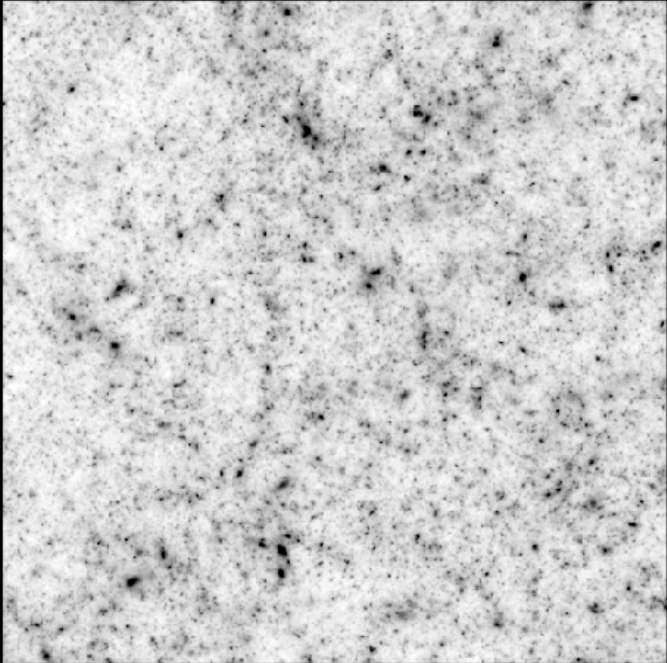
scattering transform

One operator:

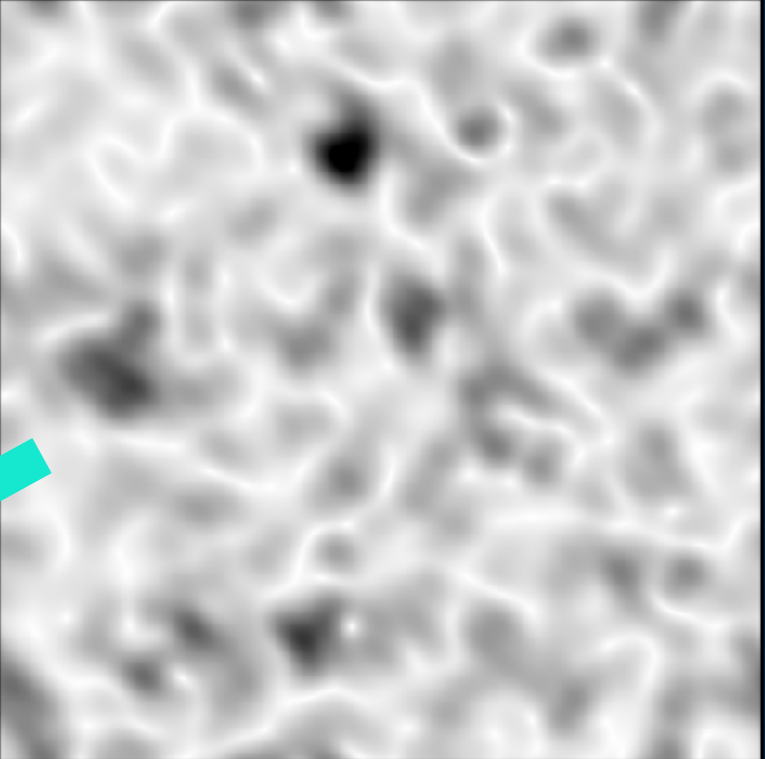
$$UI = |I \star \psi^{j,l}|$$

Scattering transform =
+ wavelet convolution
+ modulus
+ mean

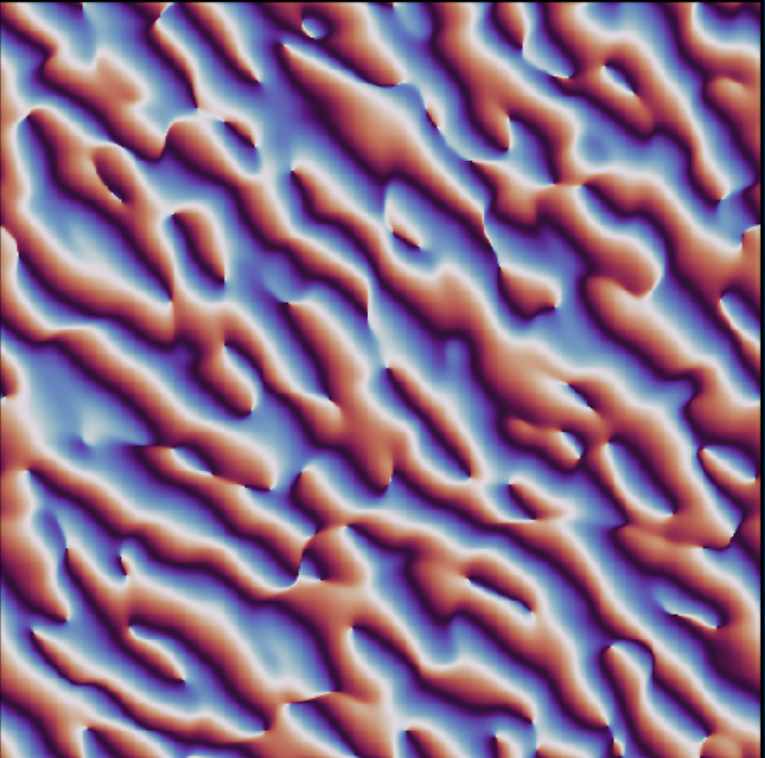
1. convolution
select a scale



2. modulus
local strength



3. mean
scattering coefficients



phase

scattering vs. power spectrum

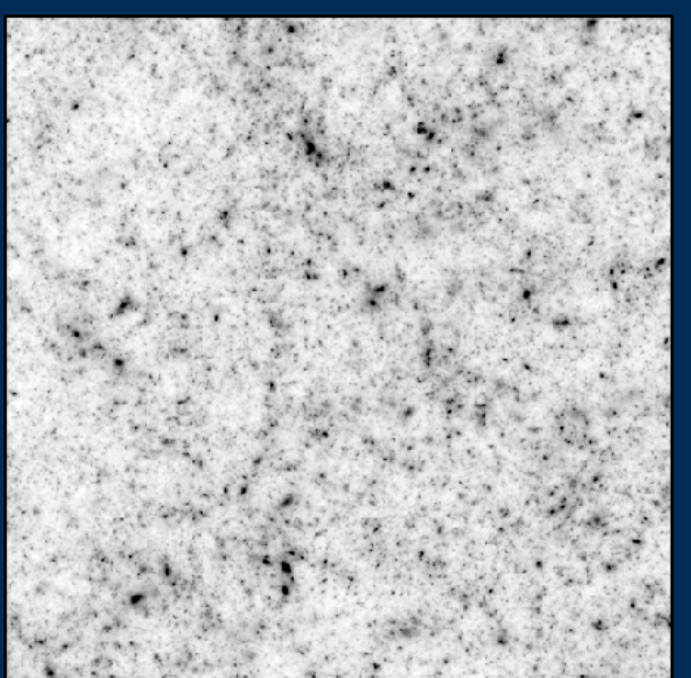
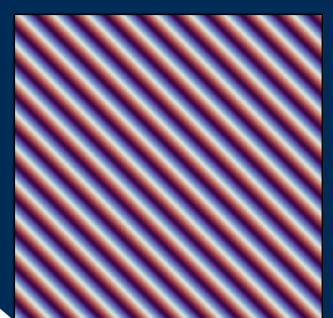
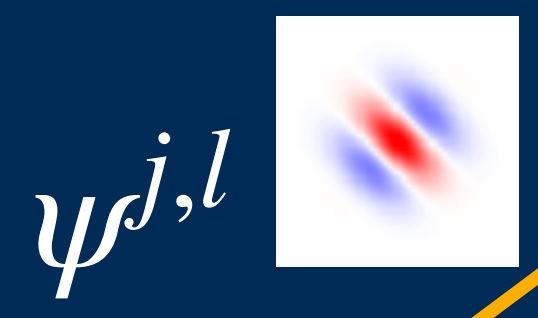
One operator:

$$UI = |I \star \psi^{j,l}|$$

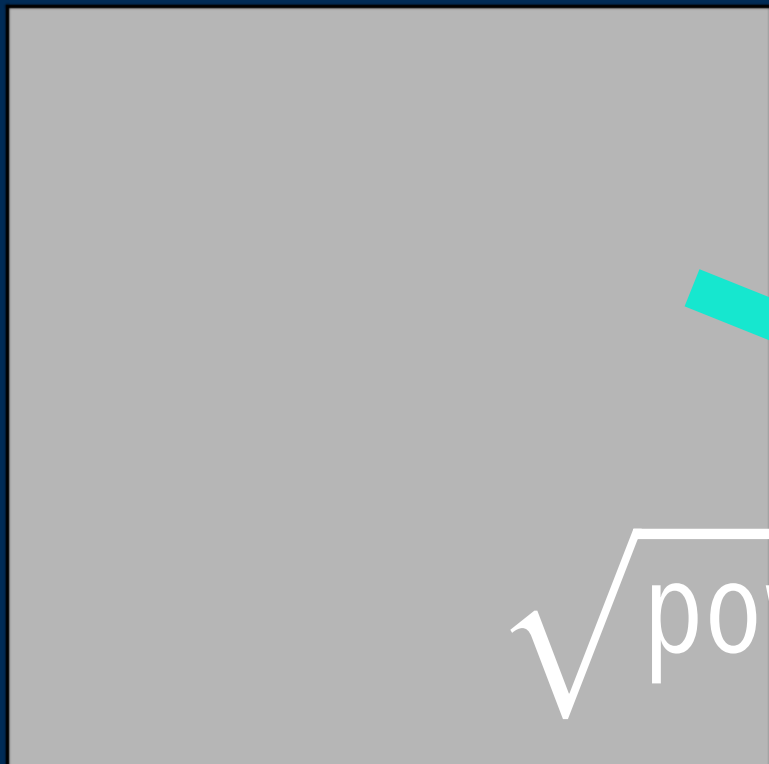
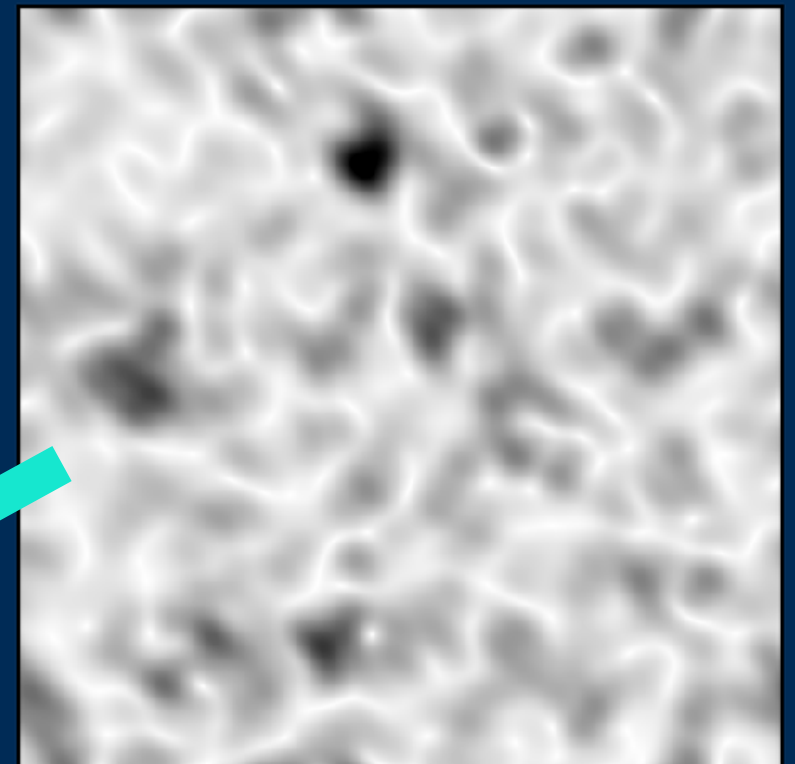
- similarity: strength of fluctuations

- difference: 1st-order estimator spatial information

1. convolution
select a scale



2. modulus
local strength



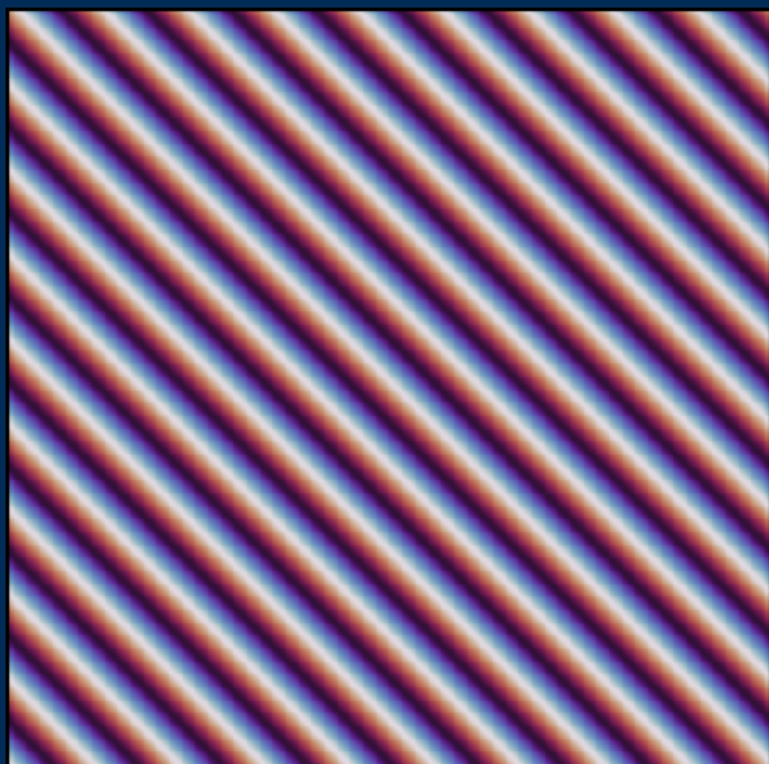
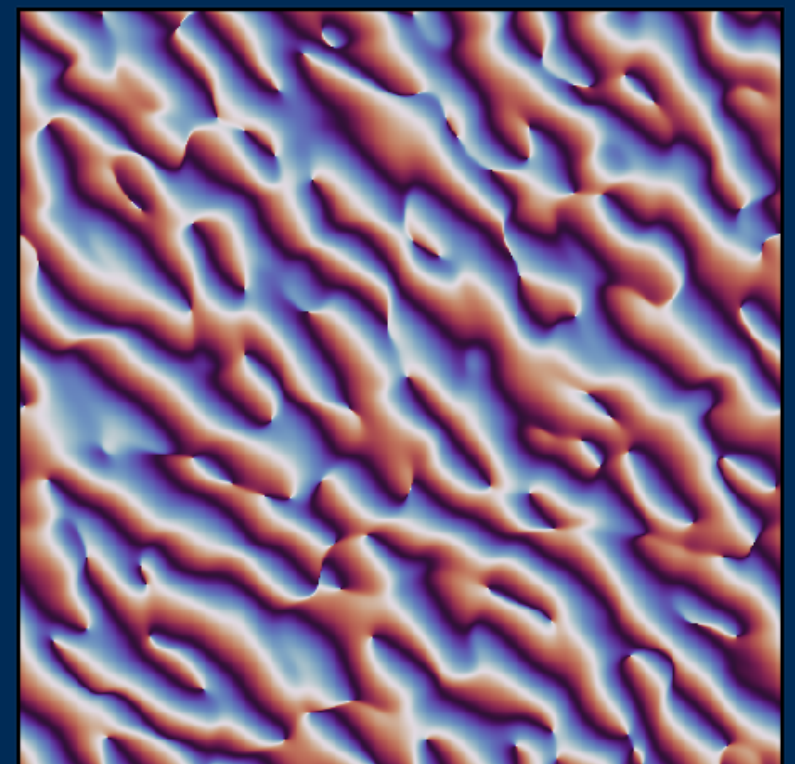
3. mean

scattering coefficients

3. mean

$\sqrt{\text{power spectrum}}$

phase



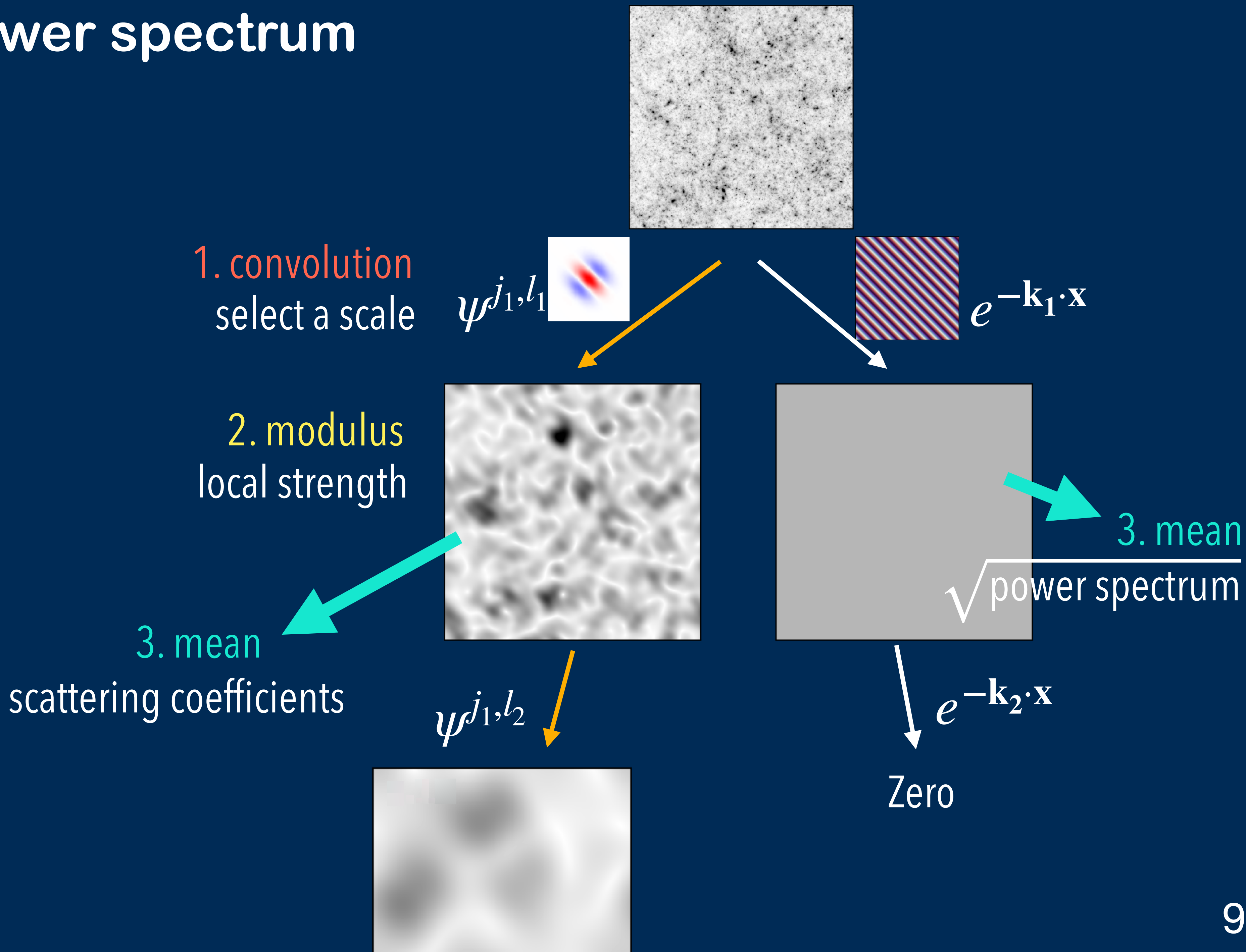
scattering vs. power spectrum

One operator:

$$UI = |I \star \psi^{j,l}|$$

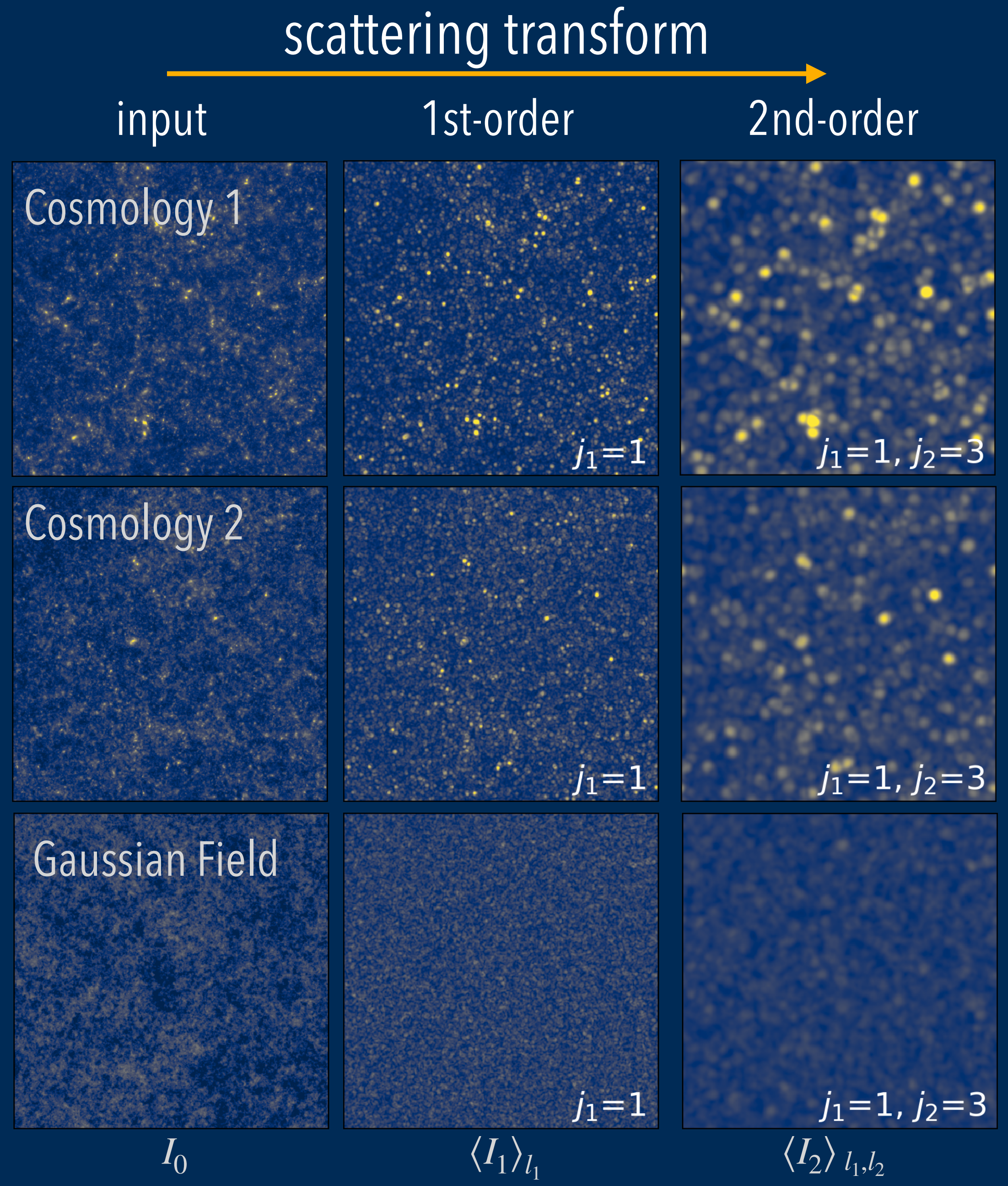
- similarity: strength of fluctuations

- difference: 1st-order estimator **spatial information**



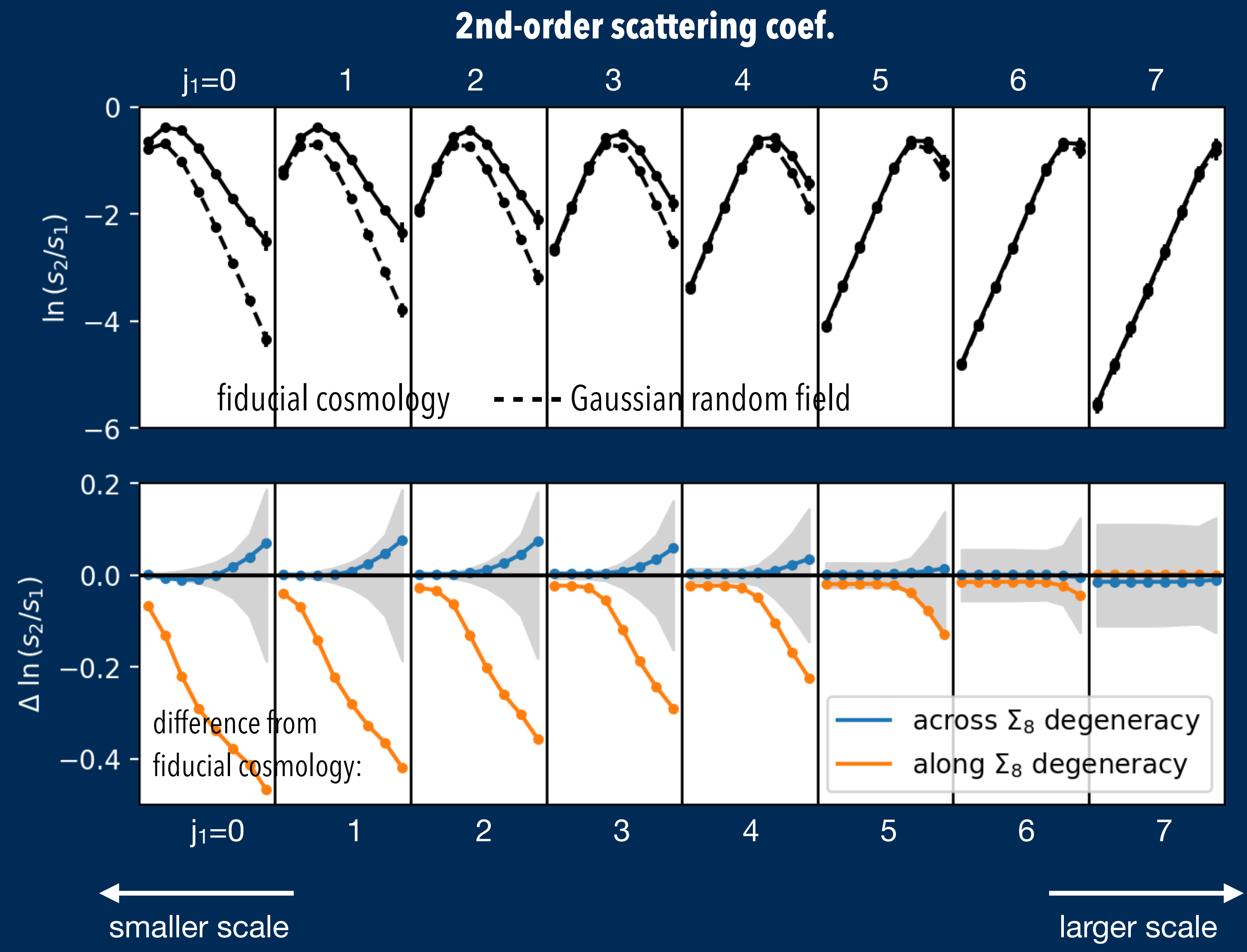
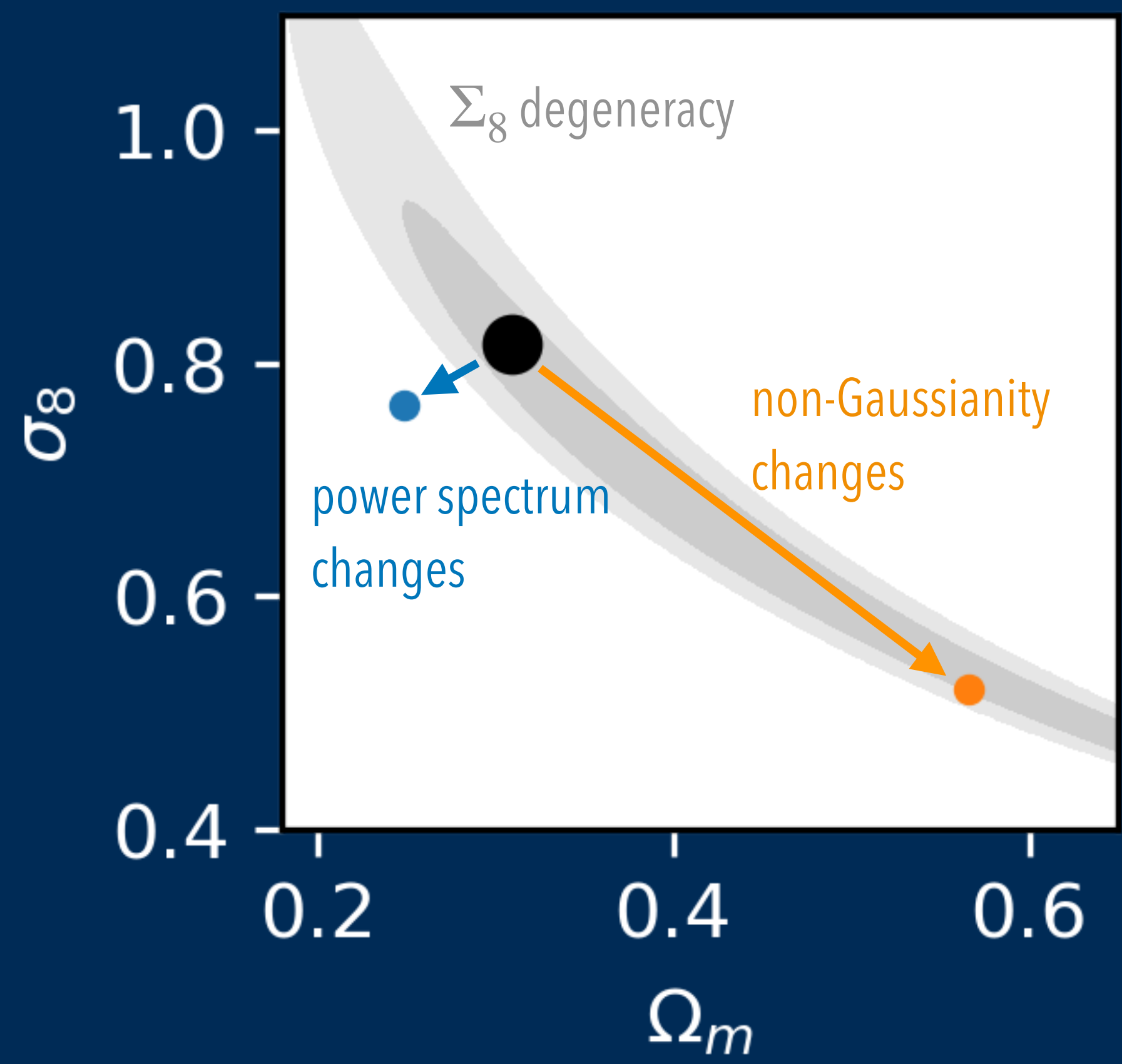
scattering coefficients

- 1st : clustering of particles
~ power spectrum
- 2nd: clustering of structures
~ 3+4 point functions
- n th: (clustering) ^{n}
~ up to 2^n point functions



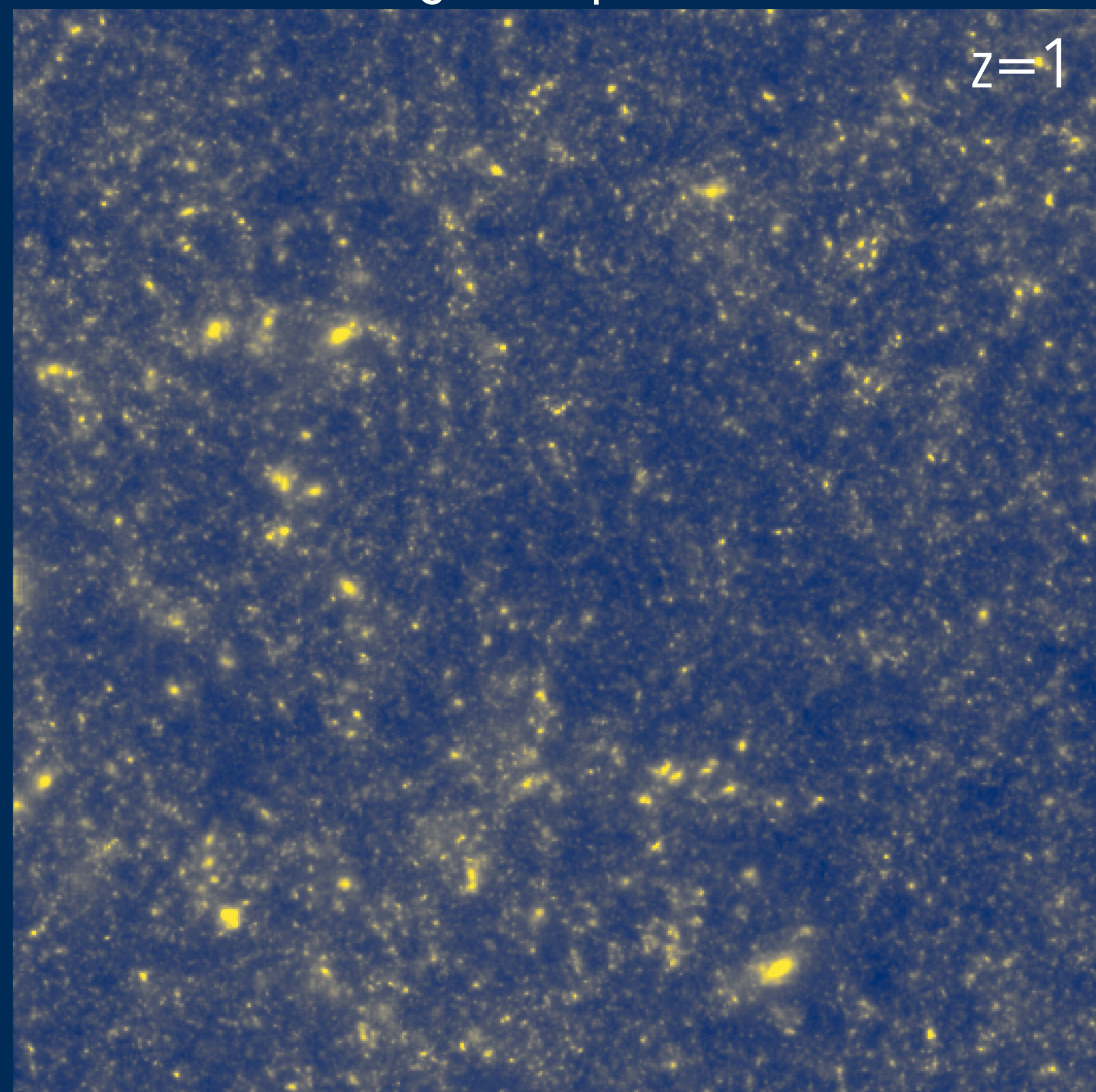
non-Gaussianity increases

scattering coefficients



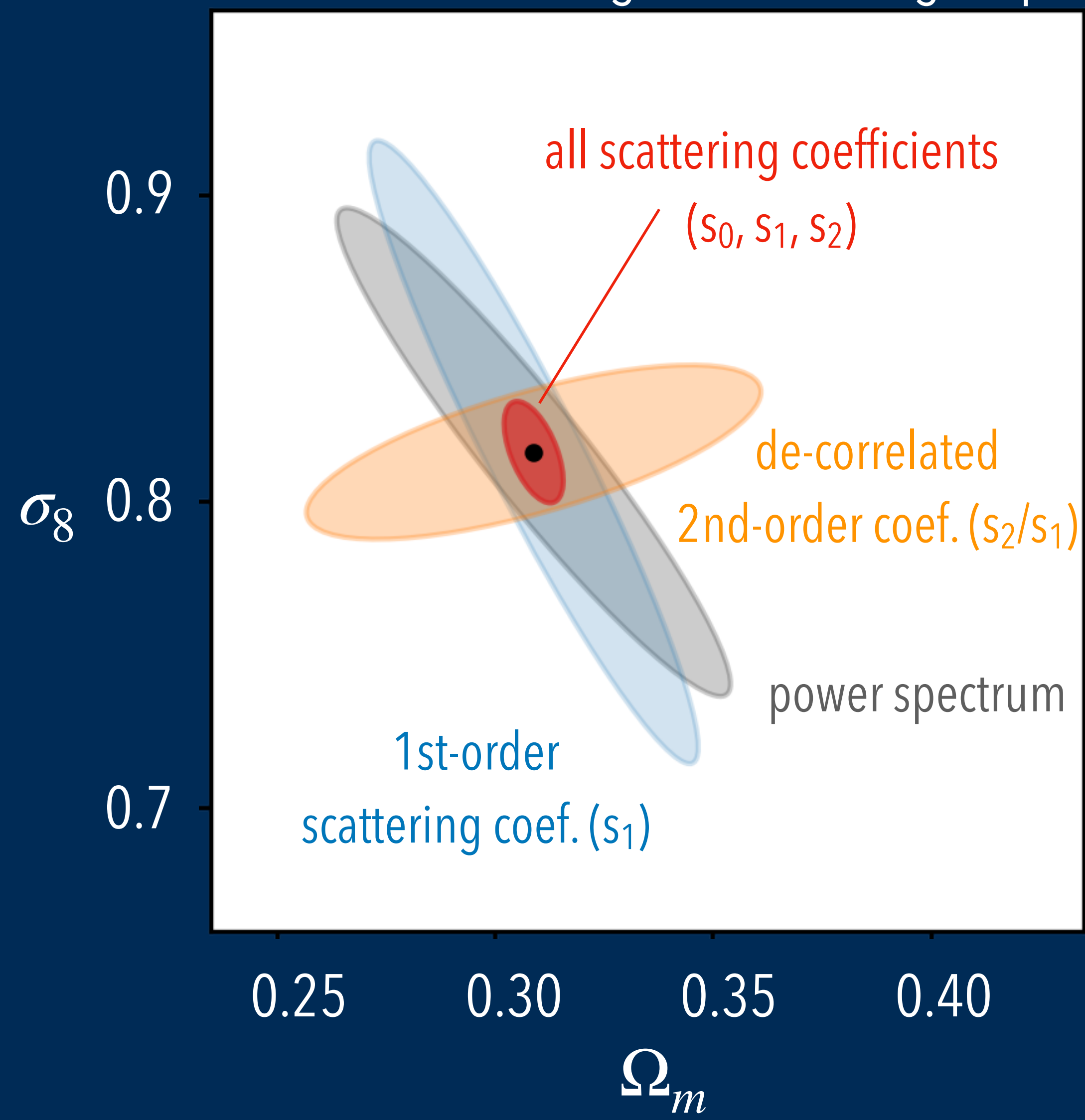
weak lensing application

simulated lensing κ map, ideal



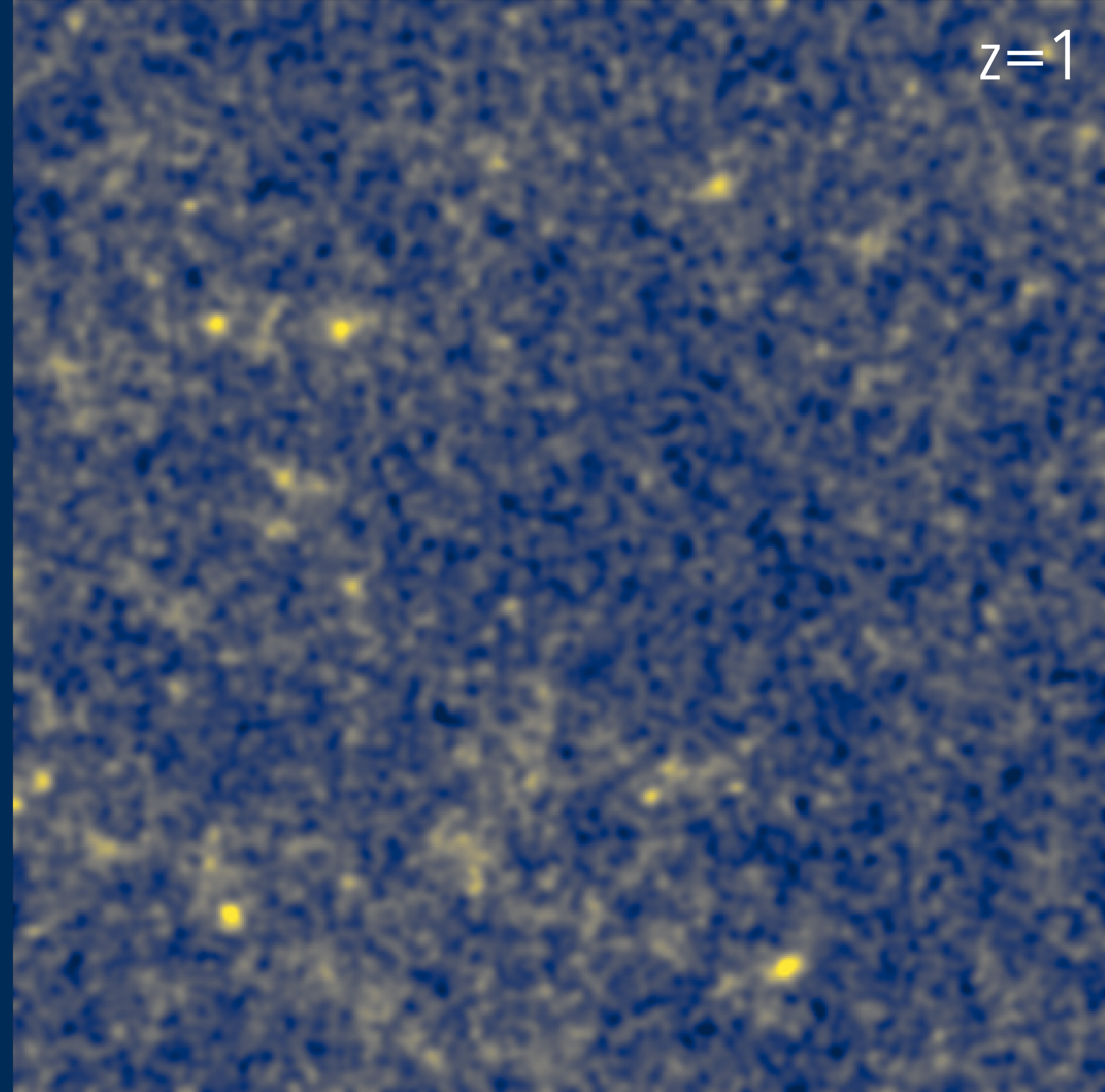
from Matilla et al. 2016 & Gupta et al. 2018

with a 3.5x3.5 deg² weak lensing map



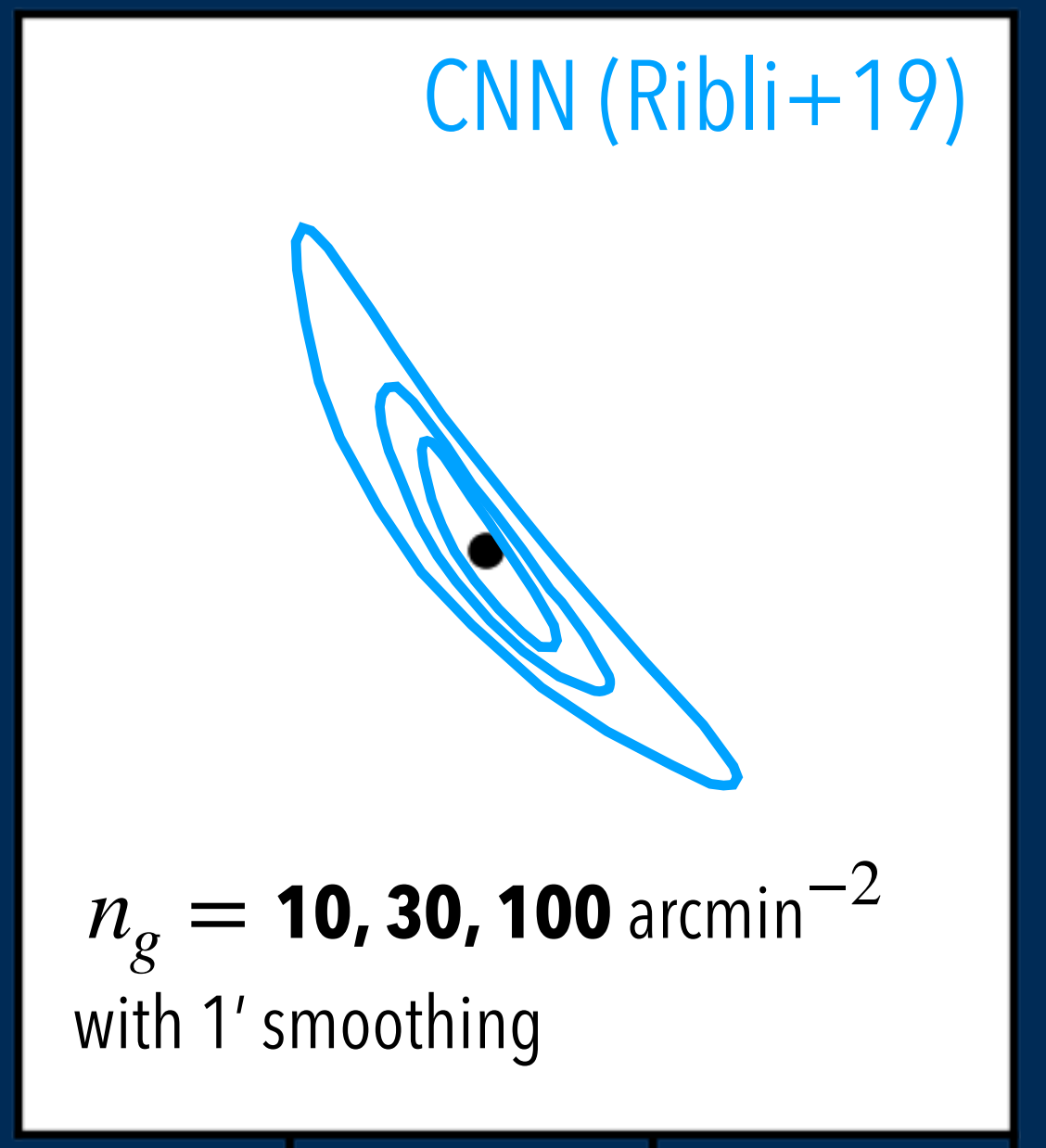
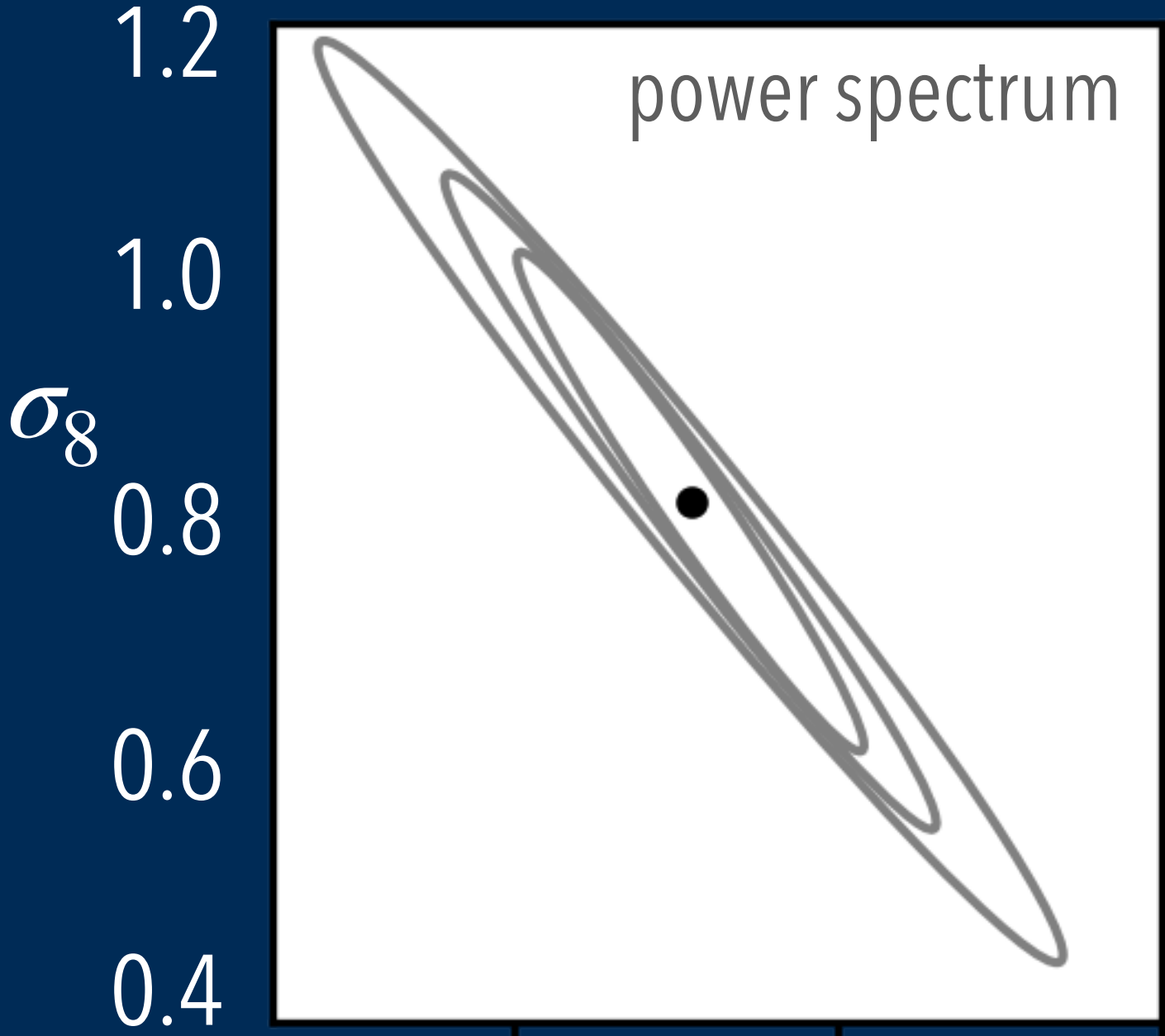
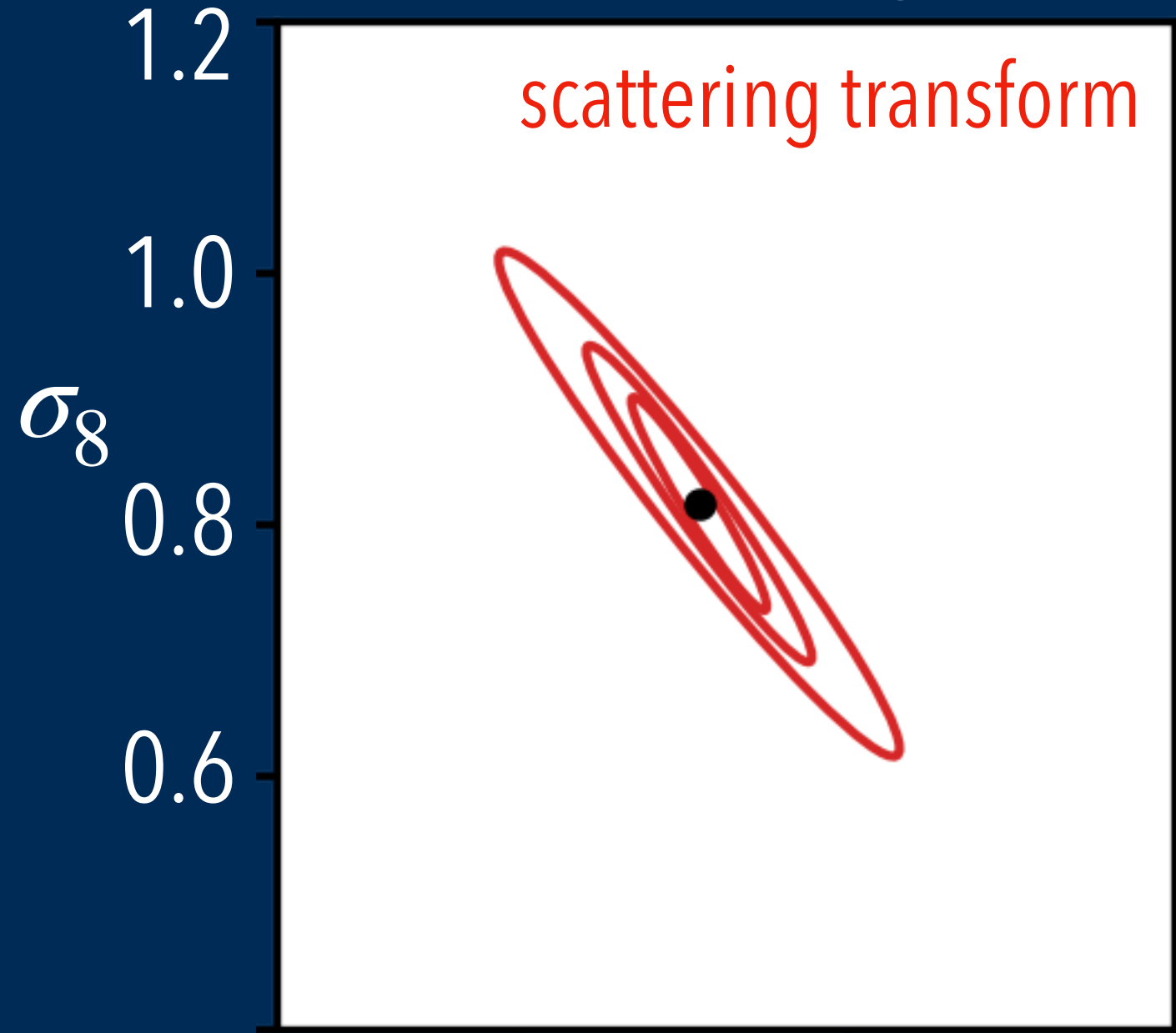
weak lensing application (z=1)

simulated lensing κ map, noisy and smoothed



from Matilla et al. 2016 & Gupta et al. 2018

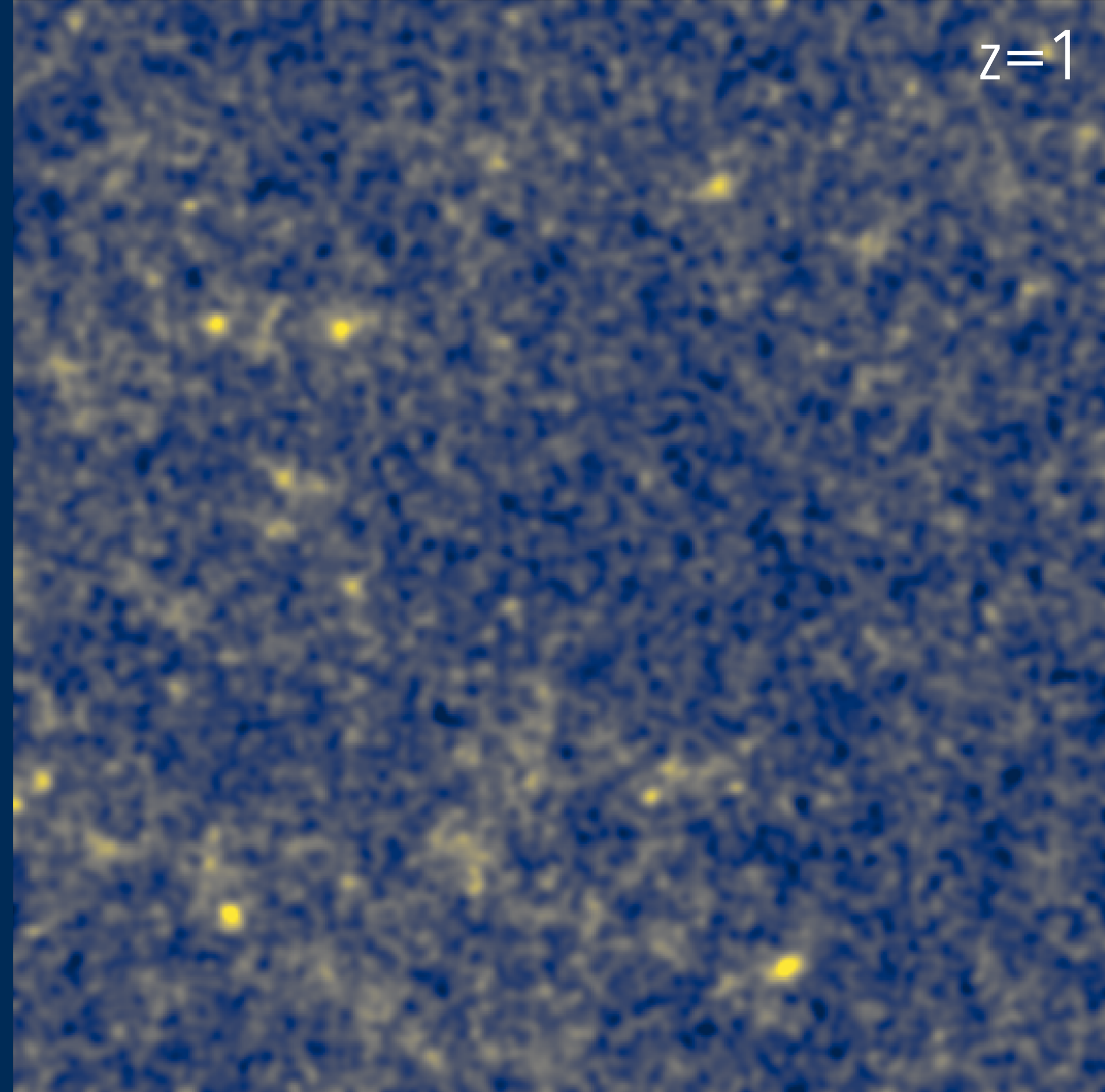
with a 3.5x3.5 deg² weak lensing map



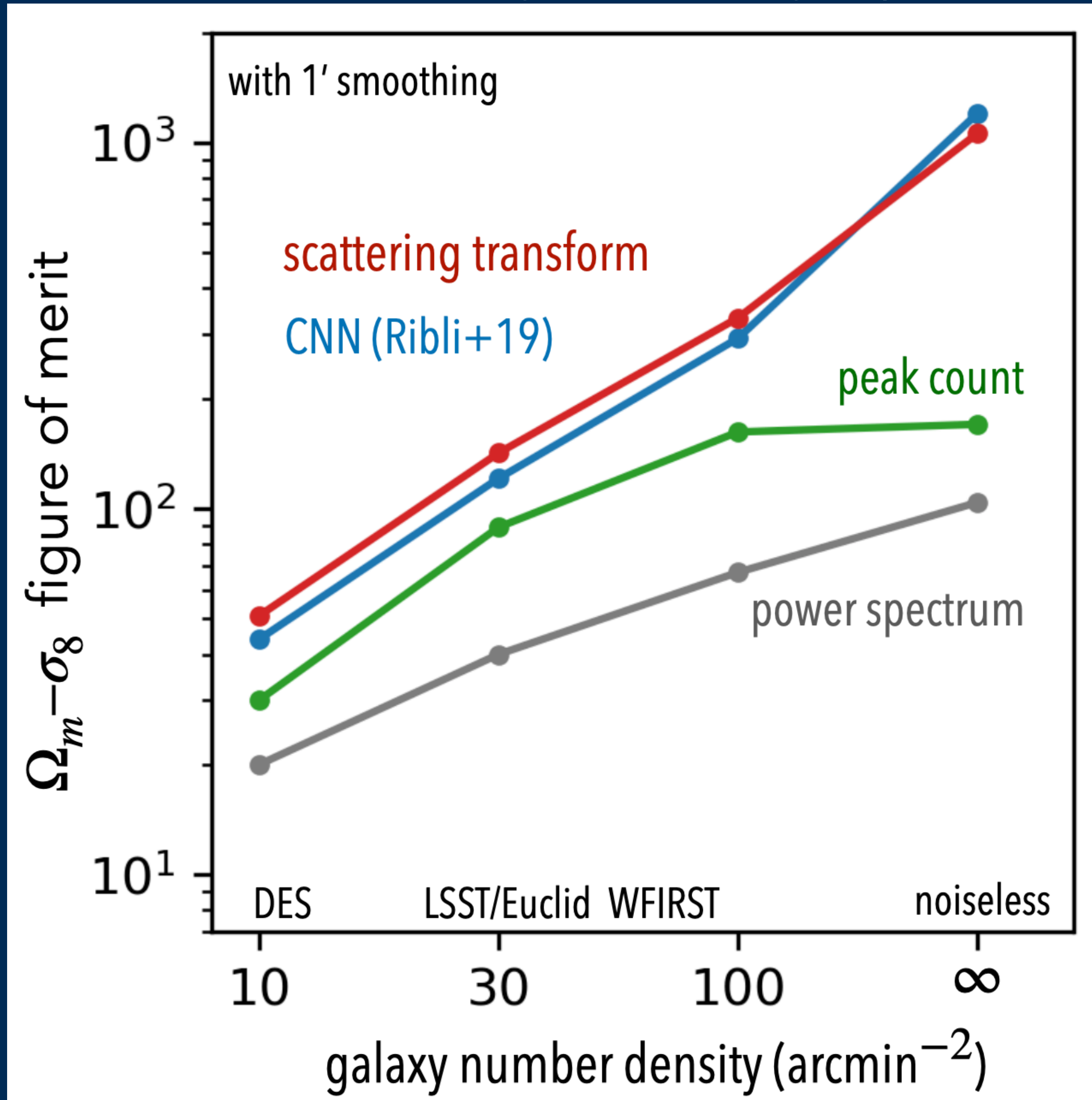
weak lensing application (z=1)

with a 3.5x3.5 deg² weak lensing map

simulated lensing κ map, noisy and smoothed



from Matilla et al. 2016 & Gupta et al. 2018



summary

scattering transform =

(wavelet convolution + modulus) $\times n$

+ mean

- efficient (two binning strategies)
- robust ("first-order" property)
- interpretable (clustering of structures)

● weak lensing application:
CNN-level performance

arxiv:2006.08561

